



Ey 300 *Fanfare*

Owner's Guide



Thank you for choosing the Lowrey EY300 Fanfare Virtual Orchestra for your home!

This guide offers complete operational information to help you enjoy your new musical instrument.

Please read the guide and keep it close by for future reference.

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Original Owner/Purchaser: Register your New Lowrey EY300 Fanfare purchase instantly by visiting www.lowrey.com. Click on the Warranty Registration link at the top of the Lowrey home page.

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© **LOWREY**
Virtual Orchestra

Ey 300
Fanfare



Important Safety Instructions

SAVE THESE INSTRUCTIONS

INSTRUCTIONS PERTAINING TO A RISK OF FIRE, ELECTRIC SHOCK, OR INJURY TO PERSONS



WARNING

TO REDUCE THE RISK OF FIRE OR ELECTRIC SHOCK, DO NOT EXPOSE THIS PRODUCT TO RAIN OR MOISTURE.

AVIS : RISQUE DE CHOC ELECTRIQUE - NE PAS OUVRIR.

TO REDUCE THE RISK OF ELECTRIC SHOCK, DO NOT REMOVE COVER (OR BACK).
NO USER-SERVICEABLE PARTS INSIDE. REFER SERVICING TO QUALIFIED SERVICE PERSONNEL.



The lightning flash with arrowhead symbol, within an equilateral triangle, is intended to alert the user to the presence of uninsulated "dangerous voltage" within the product's enclosure that may be of sufficient magnitude to constitute a risk of electric shock to persons.



The exclamation point within an equilateral triangle is intended to alert the user to the presence of important operating and maintenance (servicing) instructions in the literature accompanying the product.

Examples of Picture Symbols



denotes that care should be taken.
The example instructs the user to take care not to allow fingers to be trapped.




denotes a prohibited operation.
The example instructs that disassembly of the product is prohibited.



denotes an operation that should be carried out.
The example instructs the user to remove the power cord plug from the AC outlet.

Read all the instructions before using the product.

- 1) Read these instructions.
- 2) Keep these instructions.
- 3) Heed all warnings.
- 4) Follow all instructions.
- 5) Do not use this apparatus near water.
- 6) Clean only with dry cloth.
- 7) Do not block any ventilation openings. Install in accordance with the manufacturer's instructions.
- 8) Do not install near any heat sources such as radiators, heat registers, stoves, or other apparatus (including amplifiers) that produce heat.
- 9) Do not defeat the safety purpose of the polarized or grounding-type plug. A polarized plug has two blades with one wider than the other. A grounding type plug has two blades and a third grounding prong. The wide blade or the third prongs are provided for your safety. If the provided plug does not fit into your outlet, consult an electrician for replacement of the obsolete outlet.
- 10) Protect the power cord from being walked on or pinched particularly at plugs, convenience receptacles, and the point where they exit from the apparatus.
- 11) Only use attachments/accessories specified by the manufacturer.
- 12) Use only with the cart, stand, tripod, bracket, or table specified by the manufacturer, or sold with the apparatus. When a cart is used, use caution when moving the cart/apparatus combination to avoid injury from tip-over. 
- 13) Unplug this apparatus during lightning storms or when unused for long periods of time.
- 14) Refer all servicing to qualified service personnel. Servicing is required when the apparatus has been damaged in any way, such as power-supply cord or plug is damaged, liquid has been spilled or object have fallen into the apparatus, the apparatus has been exposed to rain or moisture, does not operate normally, or has been dropped.

WARNING - When using electric products, basic precautions should always be followed, including the following.



WARNING

Indicates a potential hazard that could result in death or serious injury if the product is handled incorrectly.

The product should be connected to an AC outlet of the specified voltage.



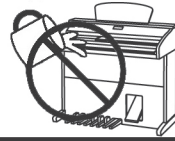
- If you are going to use an AC power cord, make sure that its has the correct plug shape and conforms to the specified power voltage.
- Failure to do so may result in fire.

Do not insert or disconnect the power cord plug with wet hands.



Doing so may cause electric shock.

Take care not to allow any foreign matter to enter the product.



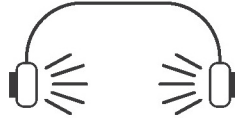
Entry of water, needles or hair pins may result in breakdown or short-circuit. The product shall not be exposed to dripping or splashing. No objects filled with liquids, such as vases, shall be placed on the product.

The chair must be used properly (it must be used only when playing the product).

- Do not play with it or stand on it.
- Only one person is allowed to sit on it.
- Do not sit on it when opening the lid.
- Re-tighten the bolts occasionally.

Doing so may cause the chair to fall over or your fingers to be trapped, resulting in injury.

When using the headphones, do not listen for long periods of time at high volume levels.



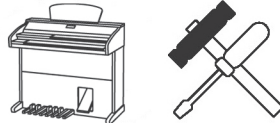
Doing so may result in hearing problems.

Do not lean against the keyboard.



Doing so may cause the product to fall over, resulting in injury.

Do not disassemble, repair or modify the product.



Doing so may result in product breakdown, electric shock or short-circuit.

When disconnecting the AC power cord's plug, always hold the plug and pull it to remove it.



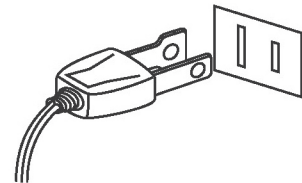
- Pulling the AC power cord itself may damage the cord, causing a fire, electric shock or short-circuit.

The product is not completely disconnected from the power supply even when the power switch is turned off. If the product will not be used for a long time, unplug the AC power cord from the AC outlet.



- Failure to do so may cause fire in case of lightning.
- Failure to do so may over-heat the product, resulting in fire.

This product may be equipped with a polarized line plug (one blade wider than the other). This is a safety feature. If you are unable to insert the plug into the outlet, contact an electrician to replace your obsolete outlet. Do not defeat the safety purpose of the plug.



This product shall be near the AC outlet and the power cord plug in a position so that it can readily be disconnected in an emergency because electricity is always charging while the plug is in the AC outlet even in a power switch off condition.

CAUTION

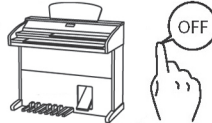
Indicates a potential hazard that could result in injury or damage to the product or other property if the product is handled incorrectly.

Do not use the product in the following areas.

- Areas, such as those near windows, where the product is exposed to direct sunlight exposed to direct sunlight
- Extremely hot areas, such as near a heater
- Extremely cold areas, such as outside
- Extremely humid areas
- Areas where a large amount of sand or dust is present
- Areas where the product is exposed to excessive vibrations

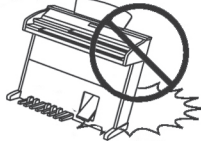
Using the product in such areas may result in product breakdown. Use the product only in moderate climates (not in tropical climates).

Before connecting cords, make sure that the power to this product and other devices is turned OFF.



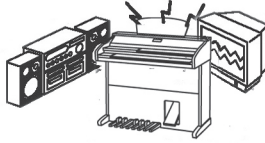
Failure to do so may cause breakdown of this product and other devices.

Do not drag the product on the floor. Take care not to drop the product.



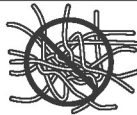
Please lift up the product when moving it. Please note that the product is heavy and must be carried by more than two persons. Dropping the product may result in breakdown.

Do not place the product near electrical appliances such as TVs and radios.



- Doing so may cause the product to generate noise.
- If the product generates noise, move the product sufficiently away from the electrical appliance or connect it to another AC outlet.

When connecting the AC power cord and other cords, take care not to get them tangled.



Failure to do so may damage them, resulting in fire, electric shock or short-circuit.

Do not wipe the product with benzene or thinner.



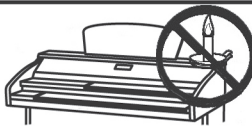
- Doing so may result in discoloration or deformation of the product.
- When cleaning the product, put a soft cloth in lukewarm water, squeeze it well, then wipe the product.

Do not stand on the product or exert excessive force.



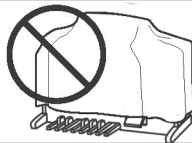
- Doing so may cause the product to become deformed or fall over, resulting in breakdown or injury.

Do not place naked flame, such as lighted candles on the product.



Doing so may cause the illumination to fall over, resulting in fire.

Ensure that the ventilation is not impeded by covering the ventilation openings with items, such as newspaper, table-cloths, curtains, etc.



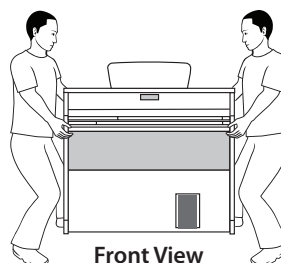
Failure to do so may over-heat the product, resulting in fire.

The product should be located so that its location or position does not interfere with its proper ventilation. Ensure a minimum distance of 5cm around the product for sufficient ventilation.

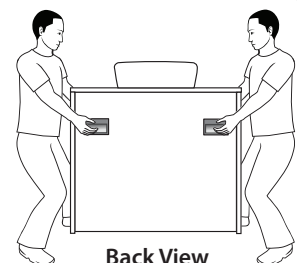
The product should be moved/handled/lifted by no fewer than two (2) people.

Utilize the four lift points: two inset handles on the back panel and the underside of the keyboard shelf as it meets each cabinet side panel.

- Bend at the knees to lift the product - do not stoop.
- Keep your back straight by tucking in your chin.
- Lift with the strong leg muscles, not the weaker back muscles.



Front View



Back View

The product should be serviced by qualified service personnel when:

- The power supply cord or the plug has been damaged.
- Objects have fallen, or liquid has been spilled into the product.
- The product has been exposed to rain.
- The product does not appear to operate normally or exhibits a marked change in performance.
- The product has been dropped, or the enclosure damaged.

Notes on Repair

Should an abnormality occur in the product, immediately turn the power OFF, disconnect the power cord plug, and then contact the shop from which the product was purchased.

CAUTION:

To prevent electric shock, match wide blade of plug to wide slot, fully insert.

ATTENTION:

Pour éviter les chocs électriques, introduire la lame la plus large de la fiche dans la borne correspondante de la prise et pousser jusqu'au fond.



An information on Disposal for users

If your product is marked with this recycling symbol it means that, at the end of its life, you must dispose of it separately by taking it to an appropriate collection point. You should not mix it with general household waste. Disposing of this product correctly will prevent potential negative effects on the environment and human health which could otherwise arise due to inappropriate waste handling. For further details, please contact your local authority. (European Union only)

Instruction for AC power cord (U.K.)

IMPORTANT

THE WIRES IN THIS MAINS LEAD ARE COLOURED IN ACCORDANCE WITH THE FOLLOWING CODE.

- BLUE : NEUTRAL
- BROWN : LIVE

As the colours of the wires in the mains lead of this apparatus may not correspond with the coloured markings identifying the terminals in your plug, proceed as follows:

The wire which is coloured BLUE must be connected to the terminal which is marked with the letter N or coloured BLACK. The wire which is coloured BROWN must be connected to the terminal which is marked with the letter L or coloured RED. Do not plug either terminal of the power cord to the the ground od AC outlet on the wall.

Canadian Radio Interference Regulations

This instrument complies with the limits for a class B digital apparatus, pursuant to the Radio Interference Regulations, C.R.C., c. 1374.

FCC Information (U.S.A)

CAUTION : Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE : This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

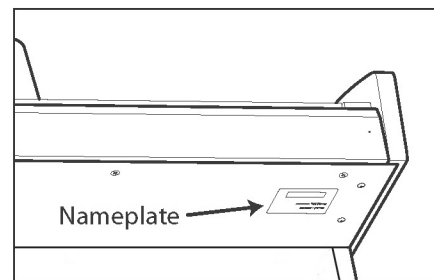
- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Declaration of Conformity

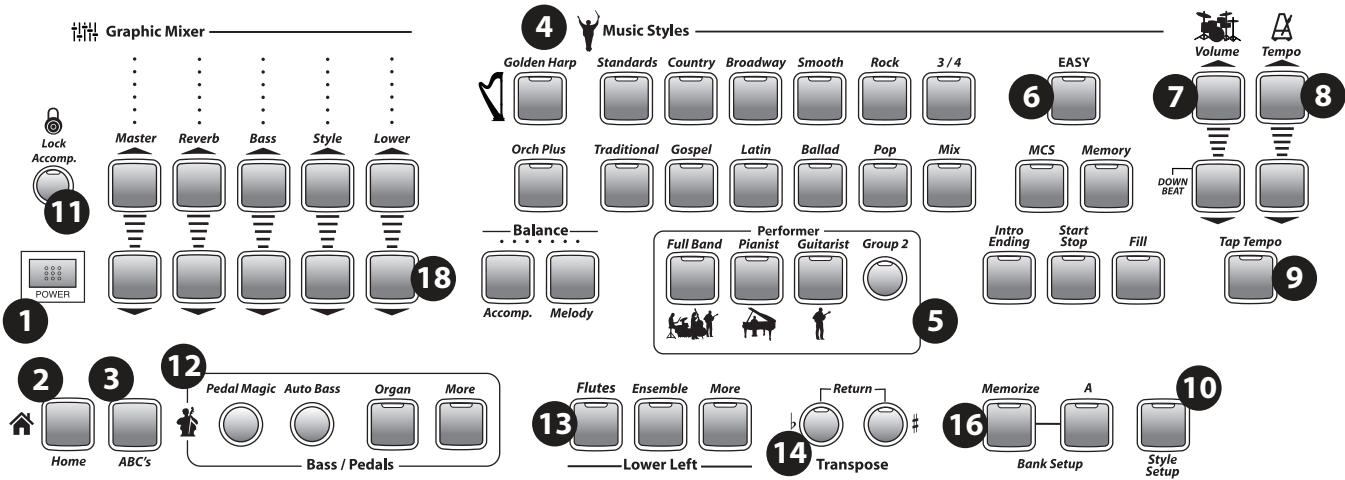
Products: Electronic Organ
 Model Number EY300
 Responsible Party: Lowrey Organ Company
 Address: 847 North Church Court
 Elmhurst, Illinois 60126-1036
 Telephone: 708-352-3388

This device complies with Part 15 of the FCC Rules.
 Operation is subject to the following two conditions:
 (1) this device may not cause harmful interference, and
 (2) this device must accept any interference received,
 including interference that may cause undesired operation.

The nameplate label is located on the underside of the keyboard shelf, as shown below.



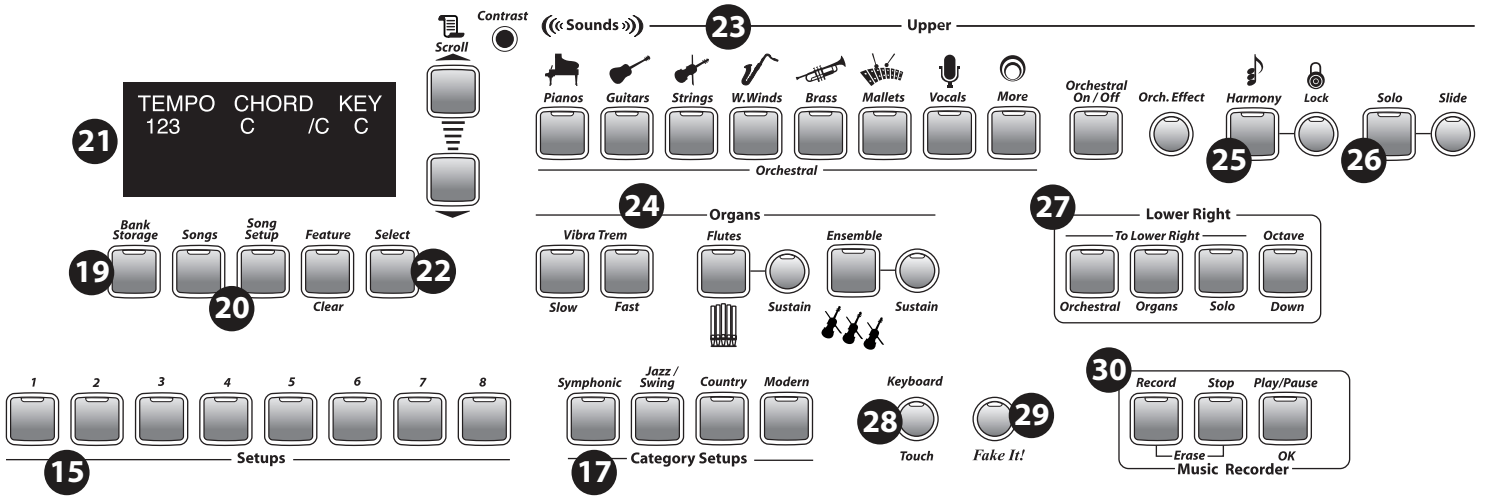
This applies only to products distributed by Lowrey Organ Company.



Long/Short Get Close Fill Glide/Sustain Auto Bass 1 Auto Bass 2

1. **Power** - Turn the power on and off.
2. **Home** - Press Home to return the Fanfare to the original power on setup.
3. **ABC's** - Press to turn the lighted ABC's on, press again to turn the ABC's off
4. **Music Styles** - Page 22
Golden Harp - Page 28
Orch Plus - Page 23
5. **Performer** - Page 22 - Full Band, Pianist, Guitarist
Group 2 - Page 22
6. **Style Controls** - Page 23 - EASY, MCS, Memory, Intro Ending, Start Stop, Fill
7. **Drum Volume** - Page 24
8. **Tempo** - Page 24
9. **Tap Tempo** - Page 24
10. **Style Setup** - Page 15
11. **Lock Accomp** - Page 24
12. **Bass / Pedals** - Pages 11, 12 - Pedal Magic, Auto Bass. Page 39 - Organ, More Sounds
13. **Lower Left** - Page 37- Flutes, Ensemble, More
14. **Transpose** - Page 36
15. **Setups** - Page 15
16. **Bank Setup** - Page 16
17. **Category Setups** - Page 16 - Symphonic, Jazz/Swing, Country, Modern
18. **Volumes** - Pages 11, 23, 38, 39 - Master, Reverb, Bass, Style, Lower, Lock Volumes

Control Panel



19. Bank Storage - Page 19

20. Songs - Page 14

Song Setup - Page 15

21. Display - The display is your primary source for selecting sounds, controlling features, and illustration of instrument status. Shows current **Tempo**, Left Hand **Chord** / Bass Pedal being played, and to what **Key** the Fanfare is set.

22. Feature Controls - Feature/Clear, Scroll, Select, Contrast manipulate many features.

23. Sounds - Page 29 - *Pianos, Guitars, Strings, Wood Winds, Brass, Mallets, Vocals, More, Orchestral On / Off, Orch. Effect*

24. Organs - Page 29 - *Vibra Trem, Flutes & Sustain, Ensemble & Sustain*

25. Harmony, Lock - Page 35

26. Solo, Slide - Page 32

27. Lower Right - Page 33 - *To Lower Right, Orchestral, Organs, Solo, Octave Down*

28. Keyboard Touch - Page 13

29. Fake It! - Page 36

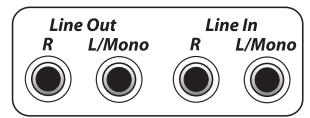
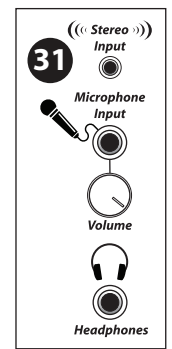
30. Music Recorder - Page 40 - *Record, Stop, Erase, Play/Pause-OK*

31. Connections - Page 42 - *Stereo Input, Microphone Input, Volume, Headphones, Line Out / In*

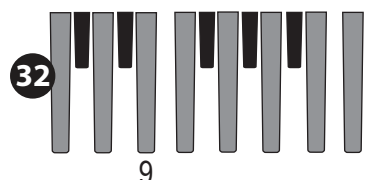
32. Bass Pedals - Pages 12, 39

33. Volume Pedal - Page 10

Foot Switches - Pages 27, 38



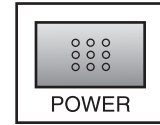
Line Out / In located on rear panel



Let's Get Started

Power

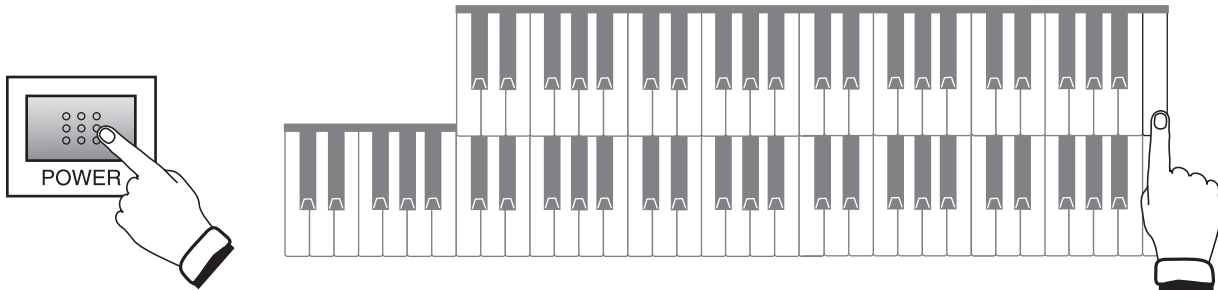
Turn the Fanfare on by pressing the **Power** button on the left end of the control panel. The instrument will fully power up in just a few seconds.



Auto Power Off

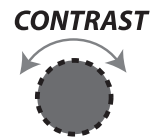
The Fanfare is equipped with an energy-saving feature that shuts the power off automatically after 60 minutes of inactivity. To deactivate the feature...

- With the power **Off**, press and hold the highest **C** key on the **Upper Keyboard**.
- While holding **C**, press and release the Power button to turn the Fanfare **On**.
- Release **C** when the **Display** shows: **Auto Power Inactivated**.
- **Auto Power** is activated by pressing **Home** or at every **Power Up**.



Display

Turn the **Contrast** dial located just to the right of the **Display** to adjust the display to a setting that is best for you to see.

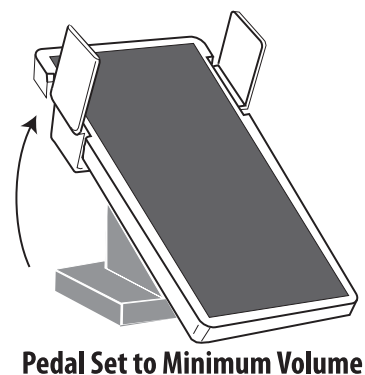
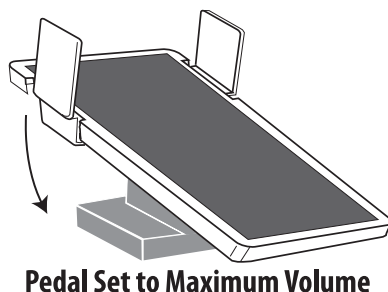
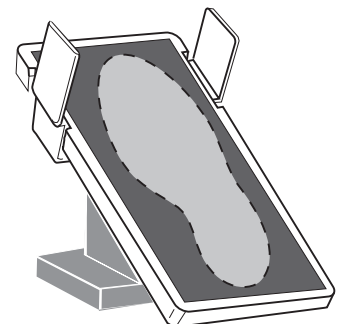


Volume Pedal

Place your right foot on the **Volume Pedal** while playing. Moving this pedal controls the overall volume level of the Fanfare.

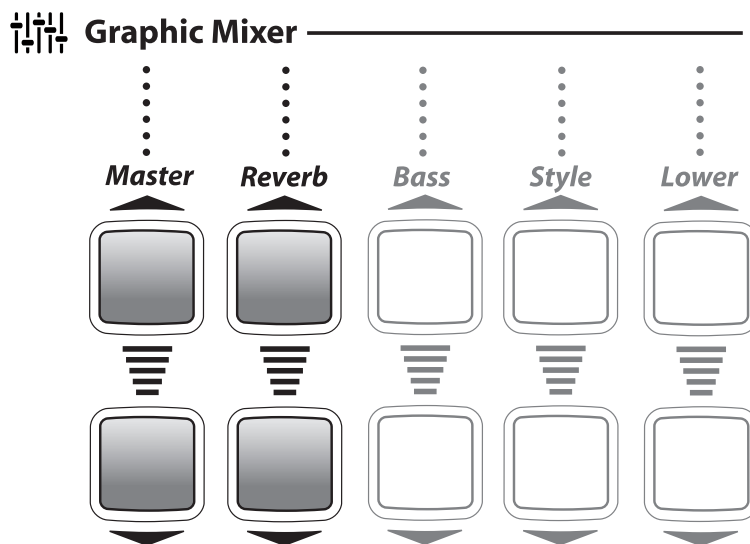
- Pressing the pedal all the way down is maximum volume.
- Pressing the pedal all the way back is minimum volume.

The Volume Pedal allows the player to add expression (changes in the volume level) to their music.



When the **Volume Pedal** volume level is too loud, or too soft, use the **Master Volume** control to decrease or increase the volume level

- The top button increases the volume level.
 - The bottom button decreases the volume level.
- You may need to press either button several times to reach the desired level.
- The volume level is illustrated by six Green/Red LEDs.
- All six lighted red indicates maximum volume.



Reverberation adds realism and resonance to the sound of the Fanfare. The **Reverb** level is preset but may be adjusted using the **Reverb** buttons in the same fashion as the **Master Volume** buttons.

MCS

MCS - Music Chord System is Lowrey's easy-play feature that makes playing left hand chords easy. With MCS, you can play major chords with just one finger and obtain a full-sounding, musically correct chord.

MCS also becomes active when you press **EASY** or select a **Music Style**.

EASY



MCS

Memory



The **Red, Blue, and Green Chord Lights** above the left lower keyboard are illuminated. These lights match the color-coded bars printed in the music of your Lowrey Song book and in Lowrey Magic class books. Red is for C, blue is for F, and green is for G chords. See page 25.

Intro Ending

Start Stop

Fill



Memory

(Chord) **Memory** continues sounding the last MCS chord played, even after the key or keys have been released. This feature frees your hand to turn a page of music or prepare for the next chord to be played.

Memory also becomes active when you press **EASY** or select a **Music Style**.

Auto Bass

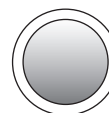
Auto Bass is the feature that plays bass along with you automatically, creating a full, rich sound. Like **MCS** and **Memory**, **Auto Bass** becomes active when you press **EASY** or select a **Music Style**.



Pedal Magic **Auto Bass**

Organ

More



Bass / Pedals

- Press **EASY** or select a **Music Style**. The **Auto Bass 1** indicator, located to the left of the lighted ABC's and below the button panel, lights.



- To hear a different bass sound and/or pattern press the **Auto Bass** button.
- The **Auto Bass 2** indicator will light.



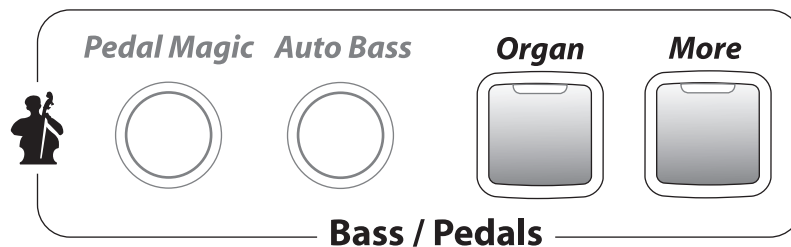
- Press the **Auto Bass** button again to turn the feature off.
- Neither of the **Auto Bass** indicators will be lighted.

A seamless transition between Auto Bass or playing the pedals yourself.

- To play the bass pedals on your own:
 1. Begin playing the pedals and **Auto Bass** pauses. Stop playing the pedals and **Auto Bass** plays.
 2. Press the **Auto Bass** button to turn off the indicator lights and then play the pedals.

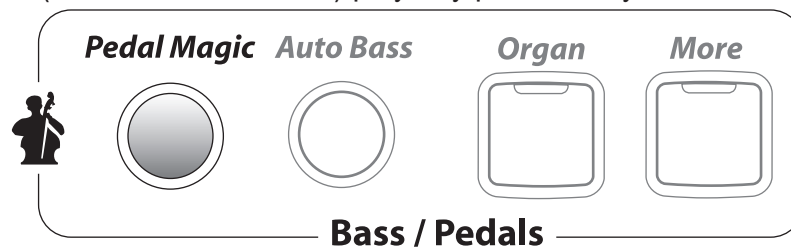
Selecting a Bass/Pedal Sound

- Each **Music Style** has a preset bass sound for **Auto Bass**.
- **To change the Bass/Pedal sound...**
 - Press **Organ** or **More** and then **Scroll**. Sound names are shown in the **Display** and will be heard.
 - Combine **Organ** with a sound from **More**.



Pedal Magic

Pedal Magic enables you to play bass pedals and always play the right note. While playing a lower keyboard/left hand chord (MCS or conventional) play any pedal with your foot, in the tempo you desire.



- A long pedal will be the root note of your left hand chord.
 - A short pedal will be the 5th of your left hand chord.
- Try alternating between any long and short pedal in tempo with a **Music Style**.

When using **Pedal Magic** without a **Music Style** turn off **EASY** to silence the **Auto Bass** feature.

- There are two types of **Pedal Magic**: **Long / Short** and **Get Close**.

While playing a lower keyboard/left hand chord (MCS or conventional)...

Long / Short

- Press **Pedal Magic**. The **Long/Short** indicator, located to the left of the lighted ABC's and below the button panel, lights.
- Alternate between any long and short pedal in tempo with a **Music Style**.



Get Close

- Press **Pedal Magic** again. The **Get Close** indicator will light.
- Play the bass pedals that are on or near the appropriate pedal.



You always sound good with Pedal Magic and Auto Bass

- For those wanting to learn to play the bass pedals this is a wonderful tool, and you always sound good.
- When using **Pedal Magic**, and **Auto Bass** is active...
 - You can stop playing the pedals at any time and **Auto Bass** will begin to play for you again (on the down beat of the measure). See page 24 *Down Beat Indicator*.
 - Begin playing the pedals again and **Pedal Magic** takes over and **Auto Bass** becomes idle.
- When using **Pedal Magic** without a **Music Style** turn off **EASY** to silence the **Auto Bass**.

Keyboard Touch

Keyboard Touch enables you to select from among two settings for the keyboards.

- **Keyboard Touch ON** adds piano-like touch sensitivity. *The harder you play a key, the louder it sounds. The softer you play a key, the quieter it sounds.*
- **Keyboard Touch OFF** adds constant velocity. *Volume is controlled by the volume pedal and is not affected by key touch.*

Keyboard



Touch

Play

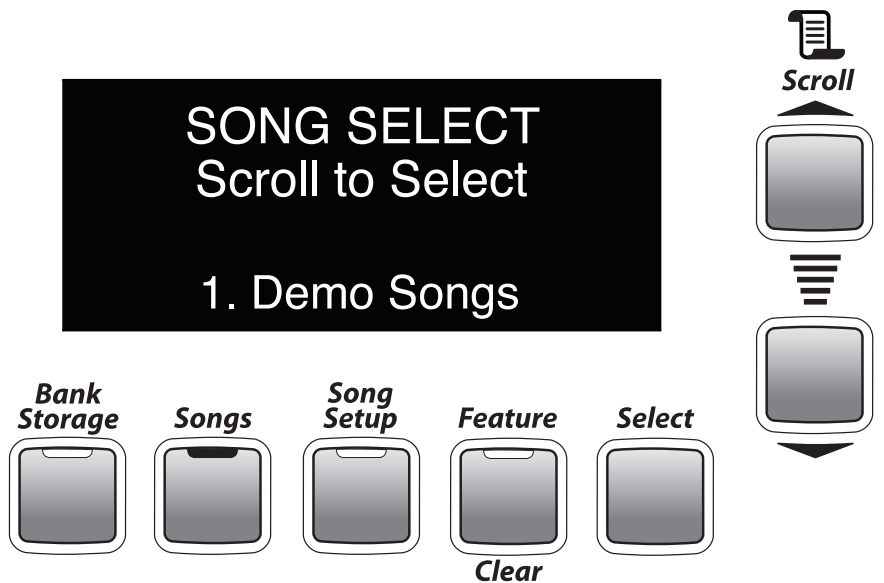
There are 20 songs in the Lowrey Song book (that is included with the purchase of the Fanfare) with color-coded MCS chord bars. Your right hand plays the ABC's and your left plays the color-coded chords.

ABC's and **Color-Coded Chords** are used throughout **Lowrey Magic**, a leading recreational music making class, which focuses on providing a unique and accessible opportunity for each person to become musical in their own way rather than emphasizing the conventional method of musical competition and performance.

Listen

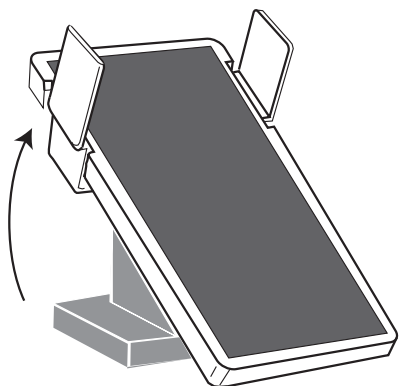
Performance of 59 songs from the first six books of the Lowrey Magic course and a Demo Song are in the Fanfare.

- Press the **Songs** button. The **Display** will show the first title.
- Press the top **Scroll** button to display other titles.
- Press **Play/Pause OK** in the **Music Recorder** section to play the song shown in the display.
- Press the **Play/Pause OK** button, while the song is playing, to **Pause**. Press the button again to resume play.
- Press **Stop** in the **Music Recorder** section to end play. Press **Play/Pause OK** to start the song again at the beginning.
- See the **Songs List** on page 56.
- See **Features - Chain Songs** on page 51 for additional playback options.
- There are also 20 additional spots for songs you record on the Fanfare (*Your Songs*).



Headphones

You can plug in a set of stereo headphones (USE STEREO ONLY) into the Headphone jack, located on the right end of the control panel, so you can play music in private.

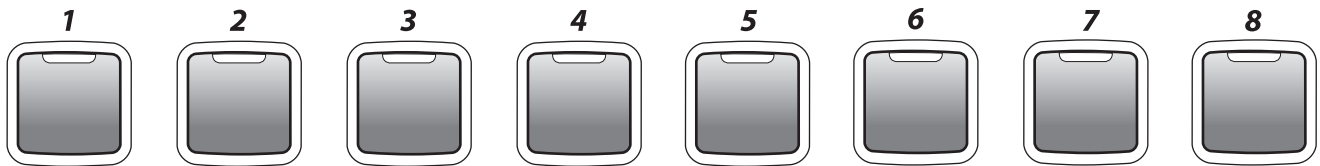


Pedal Set to Minimum Volume

Before plugging in a set of headphones be sure that the **Volume Pedal** is set to minimum volume; toe-end of the pedal all the way up.

When headphones are plugged into the headphone jack the speaker system is muted. The volume of the headphones will be controlled with the **Volume Pedal**, just like the speaker system of the Fanfare. **SLOWLY** increase the headphone volume to a comfortable level.

Setups



The Fanfare features nine complete upper and lower keyboard sound setups.

- When you first turn the Fanfare on you get Virtual Orchestra - the **Power On** sound, which is...
Upper Keyboard: *Orchestral Strings*
Lower Keyboard: *Grand Piano*

Press one of the numbered buttons to get eight more sound setups.

- Setups are described in the chart.
U: Upper Keyboard
L: Lower Keyboard (*right of split*).

1	U: Piano+Orch L: Vibes	5	U: Choir L: Chimes
2	U: Spanish Guitar L: Flute	6	U: Jazz Organ L: Jazz Guitar
3	U: Rich Lowrey L: Sax	7	U: Electric Guitar L: Organ
4	U: Strings L: Violin	8	U: Fanfare L: French Horn

Style Setup

There are also nine complete upper and lower keyboard sound setups for each **Music Style** with the **Style Setup** button.

- Press a **Music Style** button and any one of the **Performer** buttons.
- The **Style Setup** button will be lighted red.
- The first complete sound setup for the selected **Music Style** is already active.
- Press any one of the numbered **Setups** buttons for a different sound setup.

To select your own sound setup for a selected Music Style press the Style Setup button off.



Song Setup

Song Setup takes the guesswork out of selecting **Styles** and **Sounds** for many songs. **Song Setup** gives you 206 great sounding setups that are inspired by certain song titles. See the **Song Setup List** on page 57.

- Press the **Song Setup** button. A song title will appear in the **Display**...
Pressing the bottom **Scroll** button moves to the very end of the list.
Pressing the top **Scroll** button moves to the next selection at the top of the list.
- Press either **Scroll** button repeatedly to browse the 206 setups.
- Press and hold either **Scroll** button to accelerate browsing.
- Press the **Select** button when the desired title is shown in the **Display**.
- Begin playing your song.

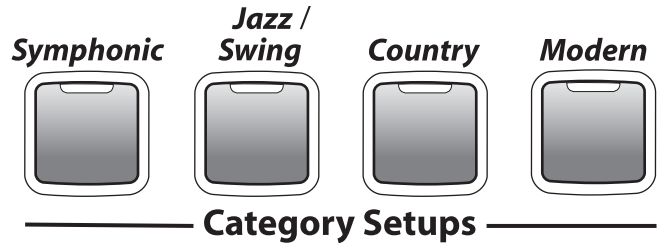
You will discover that Song Setups are appropriate for many different songs, not just the one given. For example, the setup for Anytime works well with many country music songs. Amazing Grace is a good setup for many hymns.



Category Setups

Category Setups provide easy-to-use sound setups for the upper keyboard, lower keyboard (right of the split) and bass/pedals within musical groupings.

There are nine **Setups** for each **Category**.



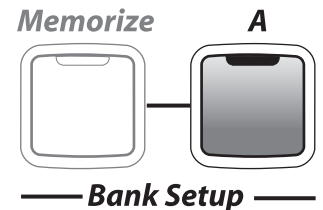
Category buttons operate in combination with the eight **Setups** buttons.

- Press one of the **Category** buttons. A complete setup is activated (*setup 0*).
- Press any one of the eight **Setups** buttons for eight more setups (*setups 1-8*).
- Use **Category Setups** alone or along with any **Music Style**.
- **Category Setups** may be altered/adjusted during play but may not be permanently changed.
- Setups are described in the chart. U: Upper Keyboard, L: Lower Keyboard (*right of split*).

	Symphonic	Jazz/ Swing	Country	Modern
0	U: Orchestra+Bell L: Oboe	U: Swing Orchestra L: Society Piano	U: Dobro L: Amp'd Harmonica	U: Jump Synth L: Guitar
1	U: Piano L: Strings	U: Jazz Piano L: Whistler	U: Floyde's Piano L: Honky Tonk Piano	U: Piano < Strings L: Solo
2	U: Violin L: Cello	U: Jazz Guitar L: Jazz Organ	U: Country Guitar L: Tremolo Guitar	U: Acoustic Blues Gtr L: Breathy Sax
3	U: Chamber Orchestra L: Flute	U: Clarinet L: Flugel Horn	U: Chet's Guitar L: Muted Guitar	U: Electric Blues Gtr L: Amp'd Harmonica
4	U: Strings L: Woodwinds	U: Trombone L: Muted Trumpet	U: Electric Country Gtr L: Harmonica	U: 50's Guitar L: 60's Organ
5	U: Pizzicato L: Strings	U: Vibes L: Jazz Flute	U: Pedal Steel Guitar L: Guitar	U: Electric Rock Gtr L: Growl Sax
6	U: Full Orchestra L: French Horns	U: Block: Piano, Vibes, Gtr L: Organ	U: Banjo L: Slide Fiddle	U: Rock Organ L: Octave Brass
7	U: Forte Orchestra L: Soprano Vocal	U: Octave Saxes L: Piano	U: Country Ensemble L: High Piano	U: Power Chord L: Synthesizer
8	U: Finale Orch. L: Trumpet	U: Brass Section L: Full Organ	U: Fiddles L: Electric Guitar	U: 1999! L: Rock Guitar

Bank 'A' Setups

Bank A provides nine sound setups for the upper keyboard, lower keyboard (right of the split) and bass/pedals.



Bank A operates in combination with the eight **Setups** buttons.

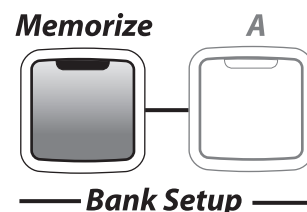
- Press **A**. A complete setup is activated (*setup 0*).
- Press any one of the eight **Setups** buttons for eight more setups (*setups 1-8*).
- Use **A Setups** alone or along with any **Music Style**.

- Setups are described in the chart.
- U: Upper Keyboard,
- L: Lower Keyboard (right of split).

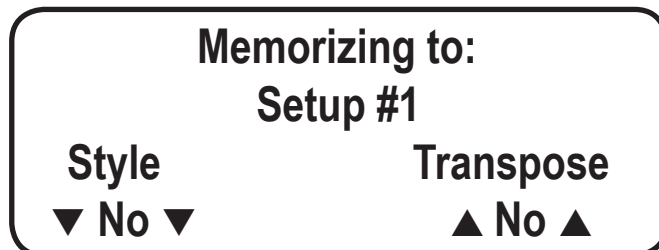
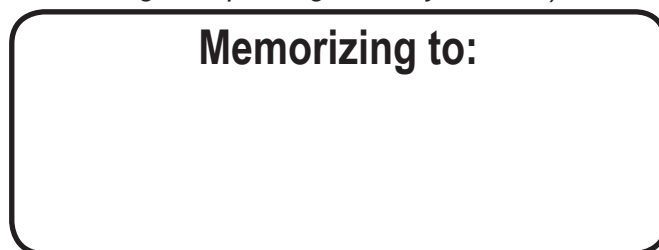
A			
0	U: Sweet Lowrey L: Trombone	5	U: Theatre: Grandios L:
1	U: Full Lowrey L: Piano	6	U: Pipe: Quiet L: Stopped
2	U: Lowrey + Strings L: Octave Guitar	7	U: Pipe: Baroque L: Trumpet
3	U: Theatre: Soft L: Airy Pipes	8	U: Pipe: Full L: Choir
4	U: Theatre: Novelties L:		

Customizing Bank Setups

Create your own setups and save them in **Bank A** using **Memorize**.

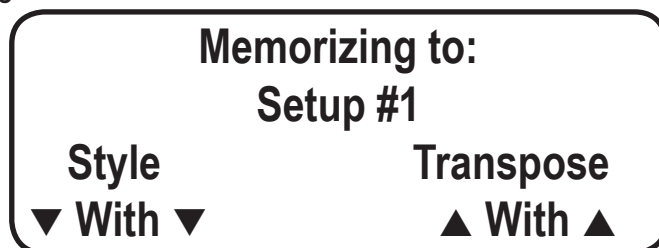


1. Create your setup by selecting **Sounds** and **Music Styles**, adjusting **Volume Levels**, and setting **Control Features**. (Sometimes making adjustments to an existing Setup is a good way to start.)
2. Press and release **Memorize**.
 - Watch the **Display** for the message: **Memorizing to:**
3. Press and release **A**.
 - Decide where you want to save your **Setup** (0-8).
4. Press a numbered **Setup** (1-8).
 - For example, pressing **Setup 1** shows **Setup #1** in the display.
 - Pressing no numbered Setup button saves your setup into **Bank A 0**.



When using a **Music Style** and/or the **Transpose** feature as part of your setup you must choose to include them or not in your saved setup.

- The display will show **Style No** and **Transpose No**.
5. When your setup **does not include** a **Music Style** and/or the **Transpose** feature (**No**)...
 - Skip step 6 and press and release **Memorize**, turning the button LED off.
 6. When your setup **includes** a **Music Style** and/or the **Transpose** feature change the **No** to **Yes**...
 - To include the **Music Style** press the bottom **Scroll** button one time. **Style No** becomes **Style With**. Press the bottom **Scroll** button again for **Style No**.



- To include the **Transpose** setting press the top **Scroll** button one time.

Transpose No becomes **Transpose With**. Press the top **Scroll** button again for **Transpose No**.

You may abort the procedure at any time before completion by pressing **Feature Clear**.

7. To complete, press and release **Memorize**, turning the button LED off.

- Your **custom Setup** can be used by pressing the **A** button on, and then pressing the numbered Setup button to which you saved your custom setup.

Now that you have **Saved Custom Setups** you may choose to:

- **Rename** your **Setups** to a name of your own making.
- Permanently **Store** your **Setups** in the Fanfare's **Bank Storage** so you will always have them.
- **Reset** the **Bank A Setups** to original or create more **Custom Setups**.

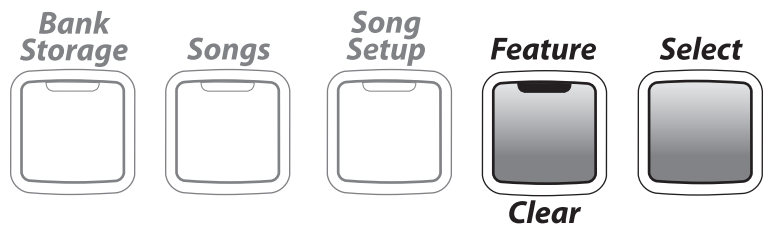
Renaming Bank Setups

Give your **Setups** your own descriptive **Name** up to 16 characters long (including spaces).

1. Press **Feature Clear**.

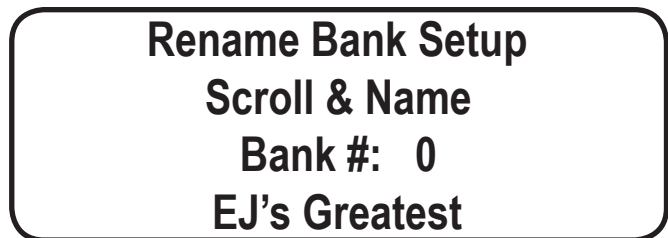
2. **Scroll** to **Rename Bank Setups**.

Press **Select**.



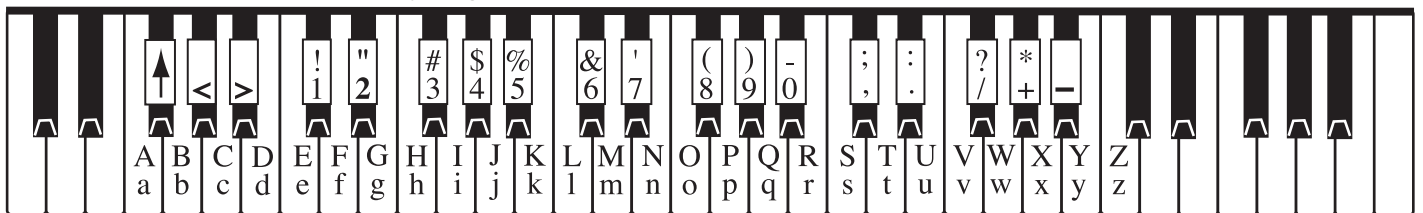
3. Press either **Scroll** button to display the Setup (0-8) you wish to rename.

*The illustration to the right shows **Setup 0** and an example name 'EJ's Greatest' in the **Display**.*

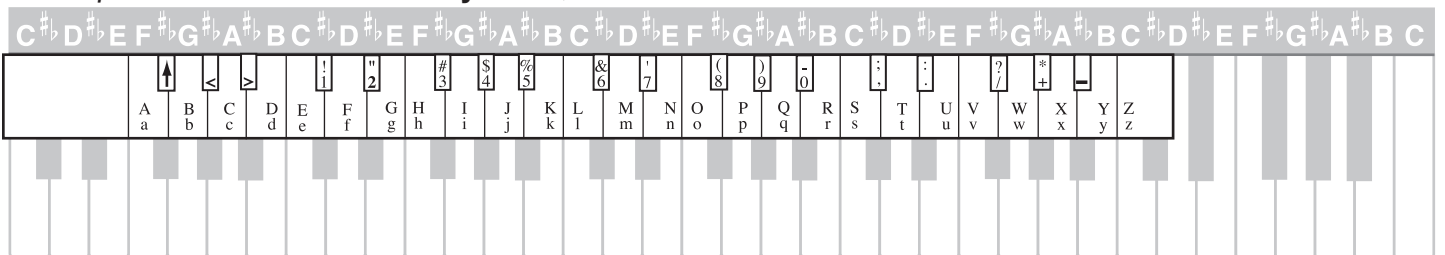


4. Type. The **Lower Keyboard** now functions as a text keyboard with which to name your **Setups**.

5. Press **Feature Clear** when typing is complete.



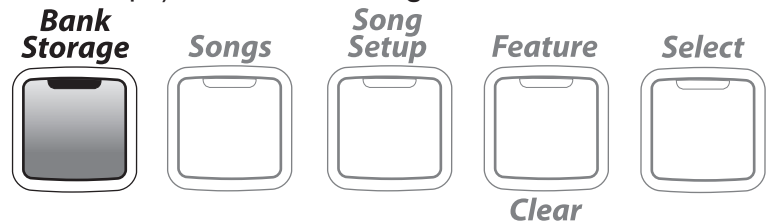
An **Alphabet Overlay** was provided in your new owner's pack. Fold the tabs at each end of the overlay and place it over the **Lower Keyboard**, as illustrated below.



Saving Custom Setups in Bank Storage

Save your **Bank Setups** in the Fanfare's **Internal USB** so you will always have them, no matter how many times you save new setups in **Bank A**.

- **Bank Storage** saves all nine Setups (0-8) from **Bank A** together as a **Setup Group**, even when you may not have customized all nine setups.
- Save up to 20 **Setup Groups** (each with up to nine Setups) with **Bank Storage**.



1. Press **Bank Storage**.

2. Press the top **Scroll** button to change the display from **Load** to **Save**.

3. Press **Select**.

4. Press the top **Scroll** button to display a **Blank** group.



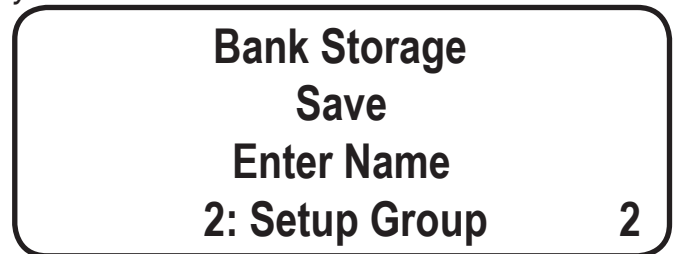
- For example, when you have already saved a Setup Group in **Setup Group 1**, press the top **Scroll** button to display a blank group.
- A **Setup Group** named 'Blank' is empty and can accept Setups.



- To overwrite and replace the previously saved **Setup Group 1** proceed to step 5 while **Setup Group 1** is shown in the display.
- Confirm the **Overwrite** message shown on the display.

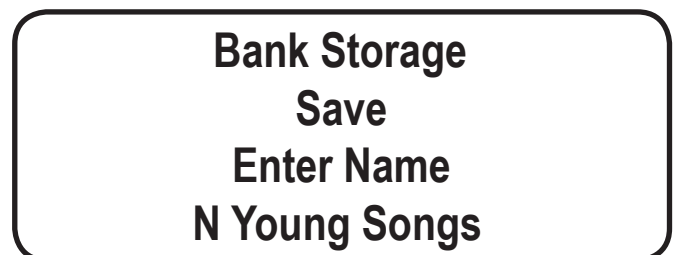
5. Press **Select** to save using the default '**Setup Group**' title provided, or proceed to step 6 to create your own title.

- To abort the process altogether press **Feature Clear**.



6. Type. **Setup Group** titles may be up to 16 characters.

- Give your Setup Group a meaningful title. *N Young Songs* is used as an example.
- Use the **Lower Keyboard** in the same fashion as you did in **Renaming Bank Setups** on page 18.



7. Press **Select**. Your Setup Group is saved in **Bank Storage**.

- Press **Feature Clear** to exit Bank Storage.

Bank Storage
Save
Saved
1: N Young Songs

Load a Setup Group to Bank A

You created your own **Bank Setups**, gave them a **Name**, and stored them permanently using **Bank Storage**. Now you want to play today using a **Setup Group** you put in **Bank Storage**.

1. Press **Bank Storage**.

- The Display will show **Load**.

Load

2. Press **Select**.

- The first saved **Setup Group** name is displayed.
- *In this example '1. N Young Songs' is used.*

3. Press either **Scroll** button to display other **Groups**.

Bank Storage
Load
Select A File
1: N Young Songs

4. Press **Select** load the **Setup Group** shown in the display.

- Press **Feature Clear** to exit Bank Storage when the **Loaded** message appears.
- Setups are loaded into Bank A, 0-8.

Bank Storage
Load
Loaded
1: N Young Songs

Rename a Setup Group

Change the name of a **Setup Group** previously saved.

1. Press **Bank Storage**.

- The Display will show **Load**.

2. Press the top **Scroll** button to change the Display from **Load** to **Rename**.

Bank Storage

Rename

3. Press **Select**.

- The first saved **Setup Group** name is displayed.

4. Press either **Scroll** button to display other **Groups**.

- *In this example the '2. EJ Greatest' is used.*

Bank Storage
Rename
Select A File
2: EJ Greatest

- When the **Setup Group** you wish to **Rename** is displayed press **Select**.
 - Use the lower keyboard as described on page 18 to rename the Setup Group.



- Press **Select** when you are finished typing.
 - Press **Feature Clear** to exit Bank Storage when the **Renamed** message appears.

Delete a Setup Group

Delete a **Setup Group** that is no longer wanted.

- Press **Bank Storage**.
 - The Display will show **Load**.
- Press the top **Scroll** button to change the display from **Load** to **Delete**.
- Press **Select**.
 - The first saved **Setup Group** name is displayed.
- Press either **Scroll** button to display other **Groups**.
 - In this example the '3. Dave's Favs' is used.



- Press **Select**.
 - The **Setup Group** is deleted.
 - The name changes to **Blank**.
 - Press **Feature Clear** to exit Bank Storage when the **Deleted** message appears.

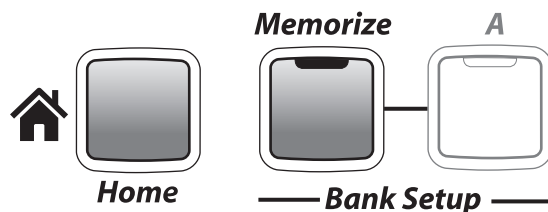


Resetting Bank Setups

Return the **Bank A Setups** to the factory original setups.

- Use the **Bank Storage** feature to permanently save your custom setups before resetting when you want to use them again later.

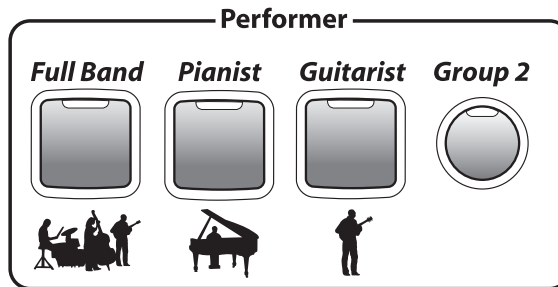
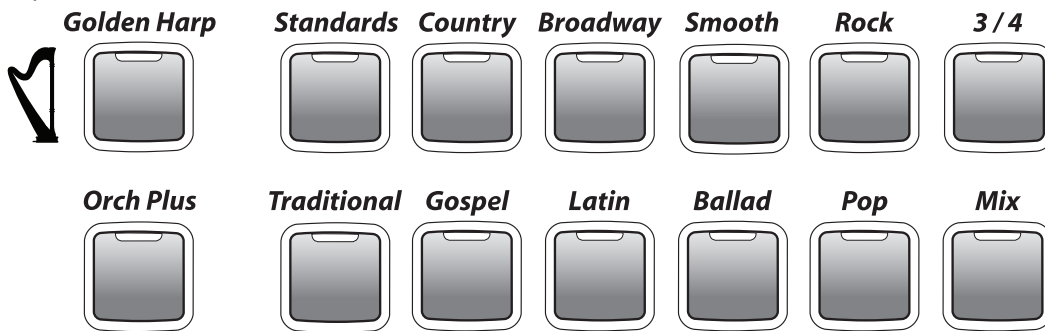
- Press and Hold **Memorize**.
- Press and Release **Home**.
 - Continue holding **Memorize** until the display returns to show 'Tempo, Chord, Key.'
- Release **Memorize**.



Music Styles



Music Styles



Selecting a Style

There are six complete **Music Styles** for each of the **Style** buttons: **Full Band**, **Pianist**, and **Guitarist**, plus **Group 2 Full Band**, **Pianist**, and **Guitarist**.

Press one of the **Style** buttons. The LED will light red along with the **Full Band Performer**, **Start/Stop**, **Easy** and **Style Setup** buttons.

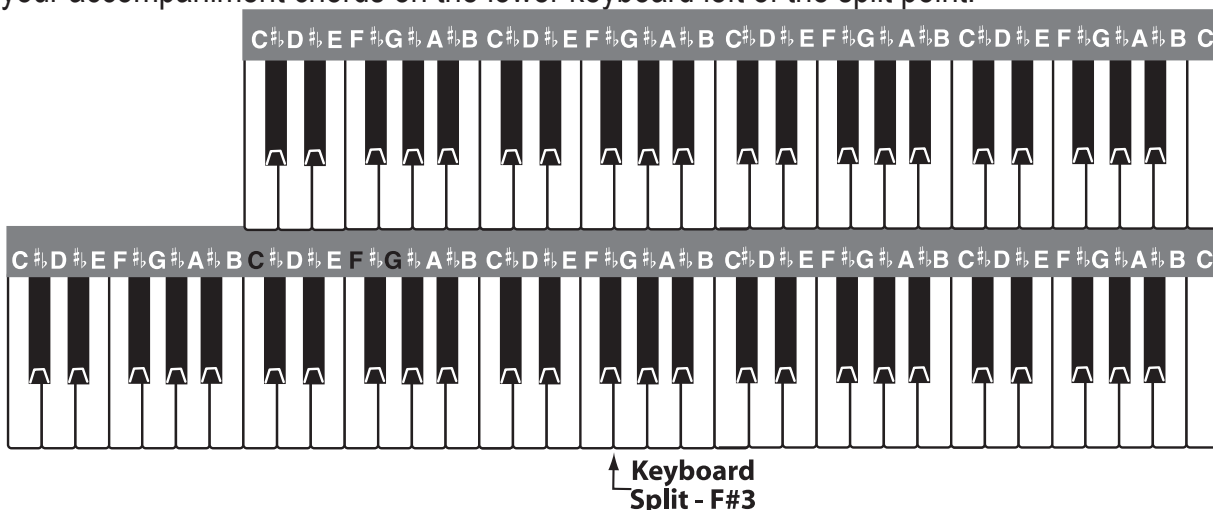
To select a different **Performer** for the chosen **Style** simply press **Pianist** or **Guitarist**.

Press **Group 2** to choose from among those **Music Styles**. See the **Music Style List** on page 54.

When a **Music Style** is active the lower keyboard splits, as shown below.

See **Features - Set Split** on page 46 to adjust the Split location.

- Play your melody notes on the upper keyboard and on the lower keyboard right of the split point.
- Play your accompaniment chords on the lower keyboard left of the split point.



Style Controls

A number of features can operate along with or control aspects of the **Music Styles**.

Orch Plus represents an instrumental part of a **Music Style** that can be included or taken out, creating a simpler version of the style.

- Press any **Music Style** button.
- Before starting a **Music Style**, or while a Music Style is playing, press **Orch Plus** off to silence that portion of the Music Style.
- Press **Orch Plus** on to add the instruments into the **Music Style**.

Orch Plus

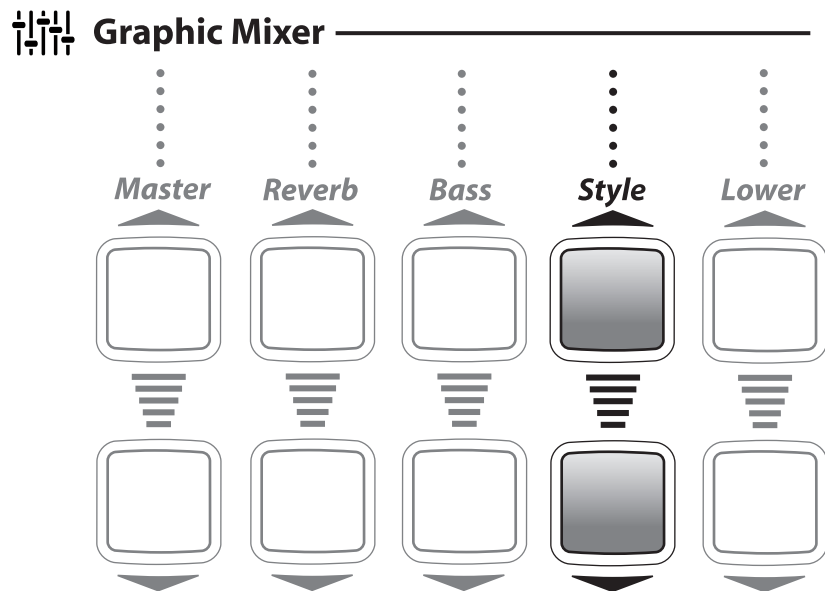


The volume level for each **Style** is preset. Change the volume with the **Style** volume buttons.

- The top button increases the volume level.
- The bottom button decreases the volume level.

You may need to press either button several times to reach the desired level.

- The volume level is illustrated by six Green/Red LEDs.
- All six lighted red indicates maximum volume.



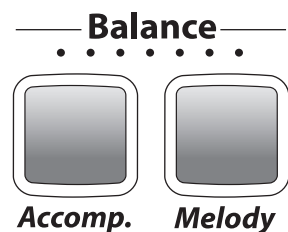
To **Lock Style** volume at a desired level...

- Set the **Style** volume.
- Press both **Style** volume buttons at the same time.
- The **Style** volume LEDs become amber in color and the **Display** confirms the setting.
- To unlock press either **Style** button.

Balance - The balance settings for the Fanfare are preset.

Change the balance between the volume of the **Melody**- *upper keyboard/right hand sounds* and the **Accompaniment** - *lower left keyboard/left hand sounds* with the two **Balance** buttons.

- The balance setting is illustrated by the LEDs above the buttons.



Control the volume of the **Drum** sounds within a **Style** using the **Drum** volume buttons.

- The top button increases the volume level.
- The bottom button decreases the volume level.

You may need to press either button several times to reach the desired level.

Downbeat Indicator - When a **Style** is playing the four buttons of the **Drum** volume and **Tempo** flash in time with the tempo. The bottom Drum volume flashes (red) on the **Downbeat** of the Style - the first beat of a measure.

Lock Accomp - Locks the Lower Keyboard settings, Music Styles, and Graphic Mixer settings that are currently active.

- Press the **Lock Accomp** button (on) to lock the settings and keep settings even while choosing different Setups, Style Setups, or Category Setups.

Tempo - Each **Style** has a preset Tempo. To increase or decrease the **Tempo** press the up or down buttons.

- Press either button repeatedly to achieve the desired **Tempo**.
- Press and hold either button to accelerate the change in value.
- The value of the **Tempo** can be seen in the **Display** along with...

Chord - lower keyboard chord/bass pedal being played

Key - the key at which the Fanfare is set.

Tap Tempo - Another way to set the **Tempo** is to actually 'Tap' the desired tempo with your finger on the **Tap Tempo** button.

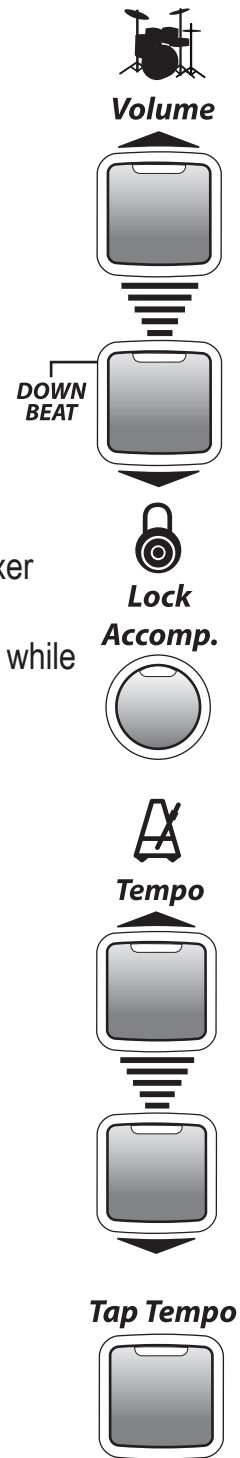
- 'Tap' the button at least four times to change the tempo setting. The tempo of your tapping is captured as the tempo setting.
- The value of the **Tempo** can be seen in the **Display**.

Lock Tempo keeps the tempo setting from changing, even though different **Styles** may be selected that would normally change the tempo.

- Press both **Tempo** buttons at the same time to lock the current tempo setting.
- Both **Tempo** button LEDs become green in color and the **Display** confirms the setting.

The "*" symbol will appear alongside the **Tempo** value in the **Display** to confirm the **Lock** setting, *124*.

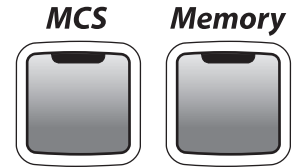
- To unlock the tempo press either one of the **Tempo** buttons.



EASY - Just as Style Setup takes care of the right hand/upper keyboard, **EASY** sets up sounds for the left hand/lower keyboard. **EASY** also activates three features that support lower keyboard play: **MCS** (Music Chord System), **Memory** and **Auto Bass**



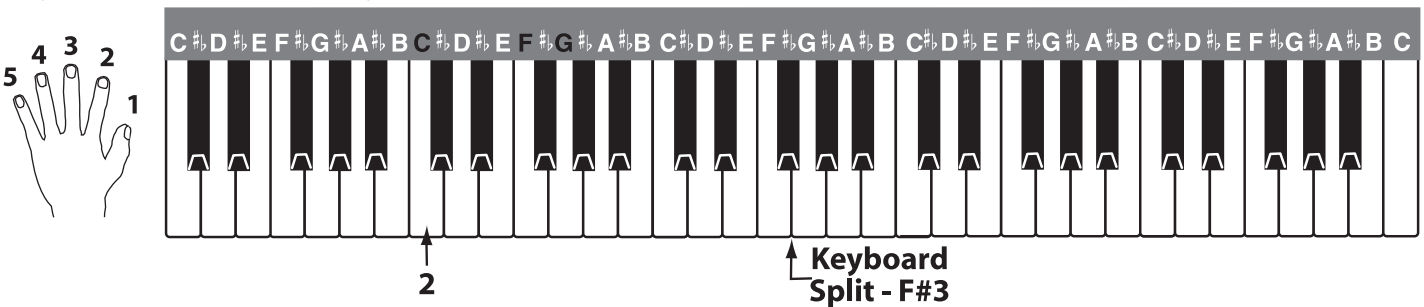
MCS lights above the lower keyboard match the color-coded chord symbols in your black *Lowrey Song book* and the music used in the *Lowrey Magic* course.



Red is **C**, blue is **F**, green is **G**. **MCS** responds in a musically correct fashion when you play multi-fingered chords or single-fingered chords.



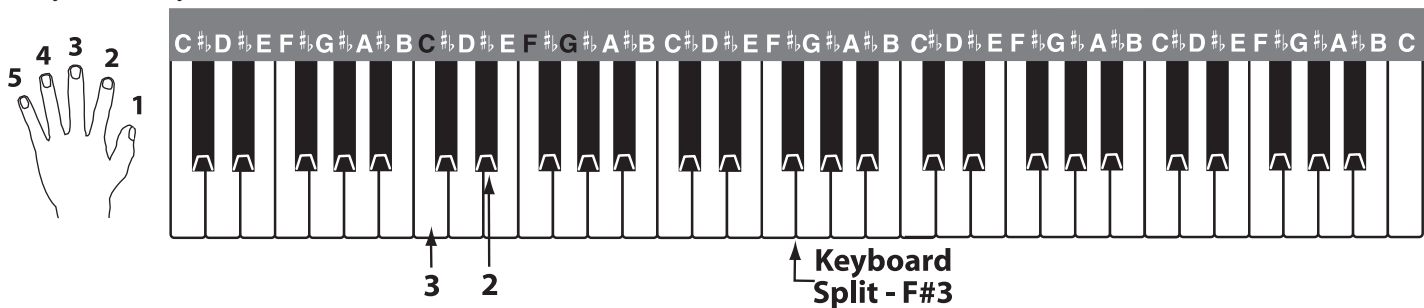
Major Chord - Any major chord can be played with the conventional three notes or a single note. For example, to play a **C Major** chord with one finger play the second **C** key in the left hand / lower keyboard section of the keyboard.



Minor Chord - Any minor chord can be played with the conventional three notes or with two notes. The two note Minor Chord formula for MCS is... chord letter name + three notes up.

- The first note to play is the letter name of the chord.
- The second note to play is three up (to the right) of the first note.

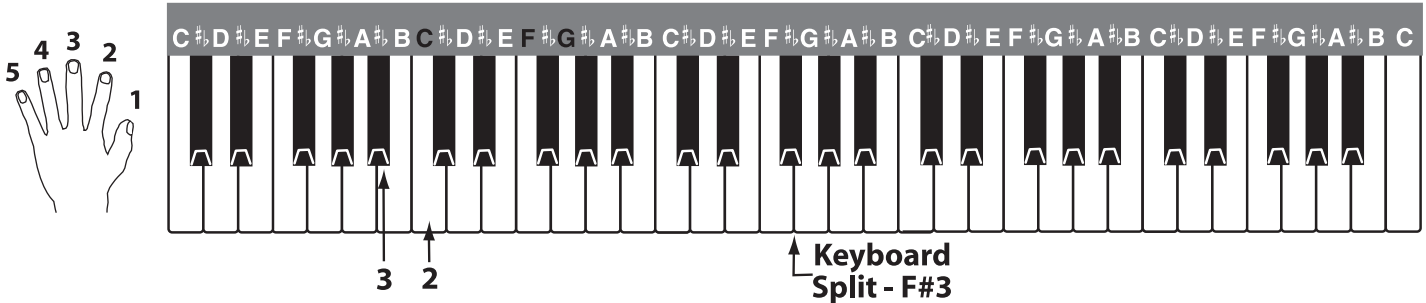
For example, to play a **C Minor (Cm)** chord play the **C** note and the black **E \flat** note to the right of **C**. Play both keys at the same time.



Seventh Chord - Any seventh chord can be played with the conventional four notes or with two notes. The two note Seventh Chord formula for MCS is... chord letter name + two notes down.

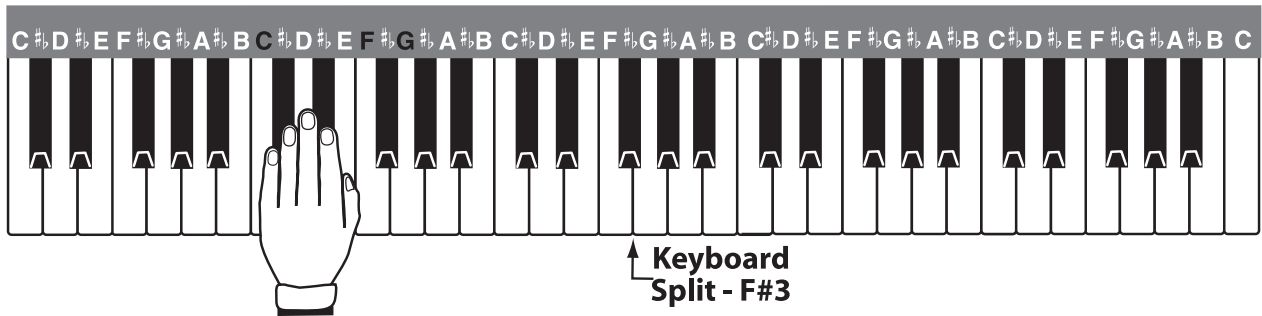
- The first note to play is the letter name of the chord.
- The second note to play is two down (to the left) of the first note.

For example, to play a **C Seventh (C7)** chord play the **C** note and the black **B \flat** note to the left of **C**. Play both keys at the same time.



No Chord - Written as **N.C.** in your music, No Chord can be achieved using MCS by playing a group of three, four, or five consecutive keys at the same time on the Lower Keyboard, as illustrated below.

For example: C, C \sharp , D or F, F \sharp , G, A \flat .

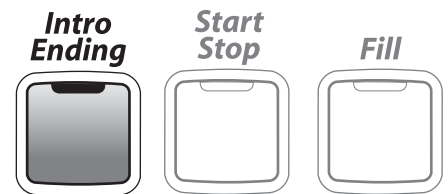


The **MCS Chord Chart** in the back of this guide lists the notes needed to form a variety of chords using **MCS** in addition to the examples given.

Intro Ending adds introductions and endings to your songs.

There are unique introductions and endings for each **Music Style**.

- Press the **Style** button for your song. Use **Full Band** or select one of the other **Performer** options.
- Press the **Intro Ending** button.
- Play the first lower keyboard chord of your song; conventional or MCS.



You can start the Introduction by pressing the **Start Stop** button in place of playing a chord.

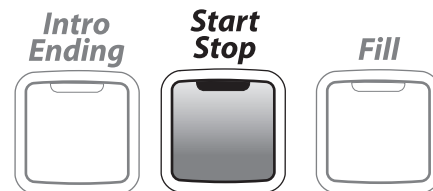
- Begin playing your song when the introduction is through and the **Style** is playing. Watch the Display for a cue when to play.
- When you are finished playing your song, lift your left hand off of the keys and press the **Intro Ending** button again to hear a professional sounding ending.

Minor Chord Intro - Hear a different introduction to the Styles.

- Select a Style, select a Performer, press Intro Ending and start by playing a Minor Chord; conventional or MCS.

Start Stop - The **Start Stop** button becomes lighted when a **Style** button is selected.

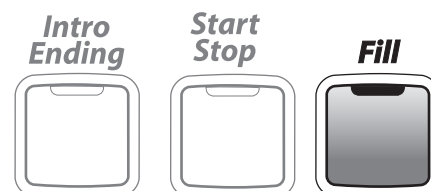
- Press **Start Stop** to start a **Style** playing. The button light turns off.
- Press **Start Stop** while a **Style** is playing to cause it to stop. The button lights again.



- Press **Start Stop** again and the Styles start playing again on the downbeat (first beat of a measure). Use the **Start Stop** to temporarily pause a **Style** without changing the setup. Any lower keyboard chord (conventional or MCS) will start a selected Style playing without pressing the Start/Stop button.

Fill adds a rhythmic break to a **Style** when the style is playing. **Fill** is a fun feature to use whenever you wish.

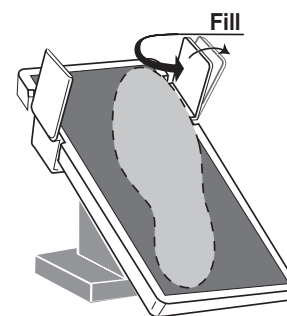
- Press the **Fill** button while a **Style** is playing.



There are no set rules for using the **Fill** feature. Try using **Fill** between sections of a song (Verse to Chorus) or whenever you feel like adding a break. Press and hold **Fill** for different lengths of time to hear different variations.

Fill may also be activated by pressing the **Right Foot Switch**.

Press the Pedal Magic button repeatedly until the **Fill** indicator lights and you can add a Fill by playing any **Bass Pedal**.



Long/Short **Get Close**  **Glide/Sustain** **Auto Bass 1** **Auto Bass 2**

Golden Harp

Golden Harp effortlessly adds a variety of graceful arpeggios that act as a background or accompaniment to your songs.

***Arpeggios** are the tones of a chord, played in succession, that create up and down sound runs.*

Golden Harp



- The **Golden Harp** effect may easily be added to any song.
- **Golden Harp** may be used alone or along with a **Music Style**.

Golden Harp Patterns

- The **Fanfare** features four distinctive **Golden Harp** patterns from which to choose.

- Press **Golden Harp**.
- **Scroll** to select a pattern: **Up/Down**, **Up Only**, **Down Only**, or **Virtuoso**.
- Press **Feature Clear**.

Golden Harp
Scroll to select

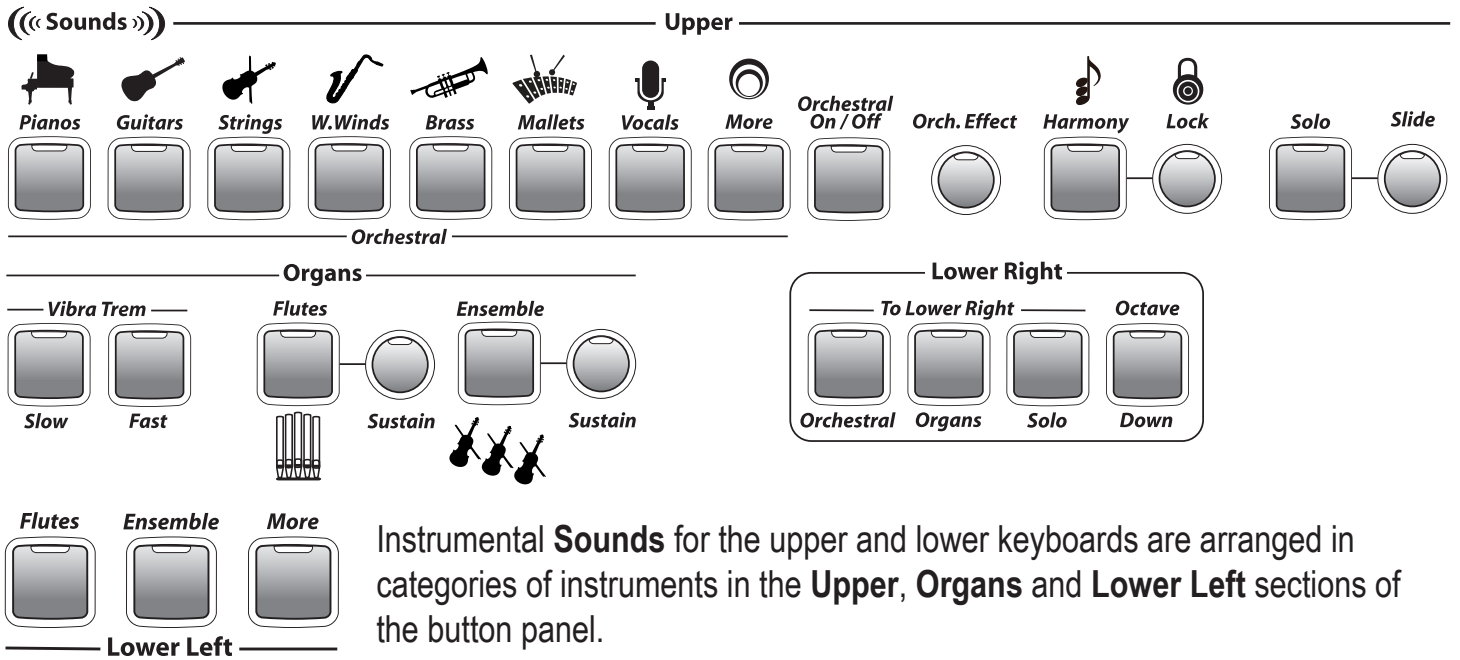
Up/Down

- Play a **Lower Keyboard** chord, MCS or conventional, to activate **Golden Harp**.
Golden Harp reads the chord being played and adds the appropriate arpeggios.
- Adjust the speed of the Golden Harp using the **Tempo** buttons.

When you are playing your own pedals and conventional chords, **Golden Harp** will only be heard while chords are being played on the Lower Keyboard. Lifting your hand off the Lower Keyboard will silence Golden Harp. (Press **Memory ON** to continue Golden Harp even after key release.)

- When playing using **EASY** or a **Music Style**, (**Memory on**) Golden Harp will continue playing even when you lift your hand from the Lower Keyboard.
- Temporarily silence Golden Harp by pressing the **Right Foot Switch**.

Sounds



Instrumental **Sounds** for the upper and lower keyboards are arranged in categories of instruments in the **Upper**, **Organs** and **Lower Left** sections of the button panel.

- Press one of the instrument category buttons (**Flutes, Pianos, Strings, Ensemble...**).
- Press either **Scroll** button to select an instrumental sound within the selected category.
- Instrument choices are shown in the **Display**. Play some keys to hear the sound shown in the Display.
- The **More** buttons holds a variety of additional sounds beyond the other categories.

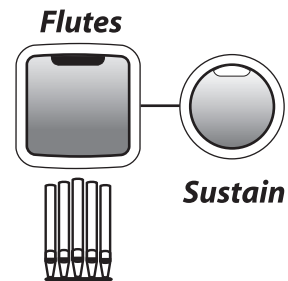
Upper Keyboard Sounds

Choose from a wide variety of sounds for the **Upper Keyboard**:

- **Flutes, Ensemble,** and **Orchestral** sounds are *polyphonic*, meaning two or more notes will sound when played.
- **Solo** sounds are *monophonic*, meaning one note at a time sounds when played. The highest note played will sound when multiple notes are played.

Organ Sounds

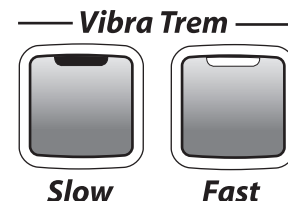
- Press the **Flutes** button in the **Organs** section.
- Press either **Scroll** button to select different organ sounds.
- Choices are shown in the **Display**.
- Press **Sustain** to add the effect to upper flutes sounds.



Upper Flutes									
1	Sweet	4	Solo 16'	7	Jazz 1	10	Open	13	8' + 4'
2	Rich	5	Solo 8'	8	Jazz 2	11	Full	14	8' + 2'
3	Mellow	6	Solo 4'	9	Jazz 3	12	Pipe	15	8' + 4' + 2'

Vibra Trem adds authentic organ motion to the sound, like the mechanical rotating speakers of the past.

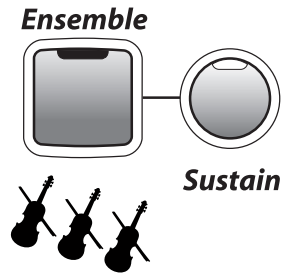
- When the **Flutes** button is selected a **Vibra Trem** setting is preset.
 - Select from two speeds - **Slow** and **Fast**.
 - **Vibra Trem** also acts on **Lower Flutes** sounds. See page 37.



Ensemble Sounds

Select from a collection of String **Ensemble** sounds for the **Upper Keyboard**.

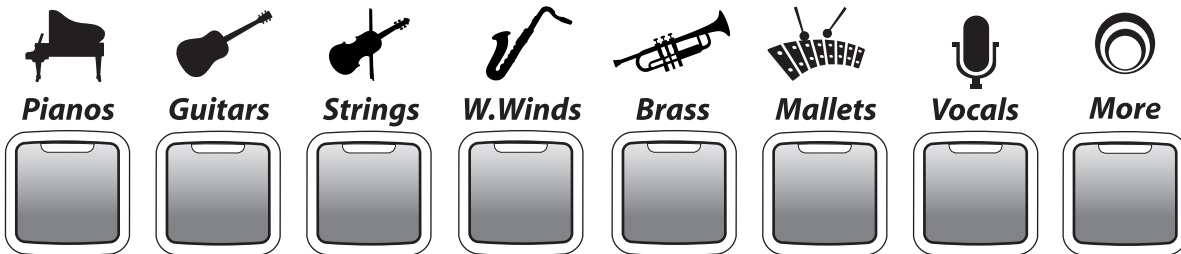
- Press **Ensemble** in the **Organs** section.
- Press either **Scroll** button to select different **String Ensemble** sounds.
- Choices are shown in the **Display**.
- Press **Sustain** to add the effect to upper ensemble sounds.



Upper Ensemble			
1	Strings 8	5	Strings 8 + Vocal Ensemble 8
2	Strings 16	6	Strings 16 + Vocal Ensemble 8
3	Strings 16 + 8	7	Strings 16 + 8 + Vocal Ensemble 8
4	Vocal Ensemble 8		

Orchestral Sounds

Select from a collection of **Orchestral** sounds for the **Upper Keyboard**.



The **Orchestral** category sounds may be used alone or in combination with **Flutes** or **Ensemble** sounds.

- Press one of the **Orchestral** category buttons.
- Press either **Scroll** button to select different sounds within the category.
- Choices are shown in the **Display**.
- Play the **Upper Keyboard** to hear the sound.

Upper Orchestral					
	Pianos	Guitars	Strings	Wood Winds	Brass
1	Piano: 9ft. Grand	Guitar: Acoustic	Strings: Ensemble 1	Sax: Tenor Breathly	Trumpet: Lead
2	Piano: Concert Gr	Guitar: Country	Strings: Ensemble 2	Clarinet	Trumpet: Louis
3	Piano: LX	Guitar: Dobro	Strings: Ensemble 3	Flute: Jazz	Trumpet: Shake
4	Piano: HonkyTonk	Guitar: Jazz 1	Strings: Finale	Flute: Flutter	Trumpet: Muted
5	Piano-El: Detune 1	Guitar: Nylon	Strings: Octave	Flute: Hum	Trumpet: Plunger
6	Piano-El: Classic	Guitar: Flamenco	Pizzicato	Oboe	Trumpet: Wah-Wah
7	Piano-El: Dolce	Guitar: Hawaiian	Violin: Smooth	Bassoon	Trombone: Tommy
8	Piano-El: Wurlly	Guitar: Steel	Viola	Sax New Years	Trombone: Slide-NT
9	Piano: Toy	Guitar: Tremolo	Cello	Sax: Alto	Trombone: Dixie
10	Piano: Octaves	Guitar: Elec. Blues	Fiddle	Sax: Alto Mellow	French Horn
11	Piano: Society	Guitar: Elec. Strat	Fiddle: Slide	Sax: Baritone	Flugel Horn
12	Harpsichord: Plec	Guitar: Elec. Rock	Harp	Sax: Tenor-Growl	Brass Section

Upper Orchestral		
	Mallets	Vocals
1	Vibes	Choir: Aah (Near)
2	Vibraphone	Choir: Aah (Far)
3	Marimba	Choir: Stage Ooh
4	Marimba: Soft	Xtra: Choir Itopia
5	Bells	Scat
6	Bells: Church	Scat: DooBah
7	Bells: Crystal	Scat: DooBah (Dao)
8	Bells: Hand	Scat: Swingle
9	Steel Drums	Vocal: Ooo (Wah)
10	Agogo Bells	Vocal: La
11	Woodblock	Vocal: Bah
12	Xylophone	Vocal: Doo

Upper More			
1	Accordion	14	Guitar: Elec. Brite
2	Accordion: Lyric	15	Guitar: Elec. Detune
3	Accordion: Musette	16	Guitar: Flamenco 2
4	Animal: Cat	17	Guitar: Hawaiian 2
5	Animal: Dog	18	Guitar: Jazz 2
6	Bag Pipe	19	Guitar: Mute-Dynam
7	Banjo	20	Guitar: Spanish
8	Blown Bottle (Jug)	21	Harmonica
9	Calliope	22	Harmonica: Amp'd
10	Clavinette	23	Harmonica: Pocket
11	Ens: Big Band	24	Hit: Orchestra
12	Flute Overblown	25	Kazoo
13	Guitar: 12-String	26	Mandolin

Upper More					
27	Mandolin: Orch.	40	Organ: Principal	53	Recorder
28	Ocarina	41	Organ: Reed Pipes	54	Sax: Tenor 50's
29	Organ Perc: 2-2/3'	42	Organ: Stg.Celeste	55	Strings: Chamber
30	Organ Perc: 4'	43	Organ: Stopped	56	Test-Sound
31	Organ: 8' Celeste	44	Organ: Theatre Vox	57	Theremin
32	Organ: Airy Pipes	45	Organ: Tibia Soft	58	Violin: Gypsy
33	Organ: Baroque	46	Organ-Combo: 60's	59	Whistle
34	Organ: Church Det.	47	Organ-Combo: B	60	Xtra: Atmosphere
35	Organ: Church Oct.	48	Pan Flute	61	Xtra: Soft-New Age
36	Organ: Kinura	49	Piano-El: Crystal	62	Xtra: Soft-Sine
37	Organ: Med. Ens.	50	Piano-El: Detune 2	63	Xtra: Solo-Best 1
38	Organ: Mellow Ens.	51	Piccolo	64	Xtra: Solo-Saw 1
39	Organ: Post Horn	52	SFX: Pop	65	Xtra: Solo-Square

Dual Sounds

Select any two orchestral sounds to play together.

- Press and hold a **Sound** button. Press either **Scroll** button to select a sound within that button. Watch the **Display** to see the sound names.
- While holding the first button press and release a second **Sound** button, then release the first sound button.

The first sound button pressed will be lighted. The second sound button pressed will flash on and off.

- Press either **Scroll** button to select a sound within the second button.
- Play the **Upper Keyboard** and hear both sounds.

Orch. Effect

Press **Orch. Effect** to activate certain **Effects** for **Orchestral** sounds.

- **Orch. Effects** are preset for each sound but may be changed.
- See **Features- Orch. Effects** on page 48.

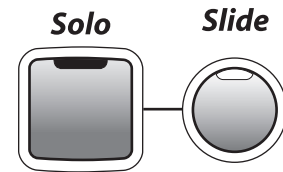
Orch. Effect



Solo Sounds

Select from a collection of **Solo** sounds for the **Upper Keyboard**.

- Press the **Solo** button in the **Upper** section.
- Press either **Scroll** button to select different **Solo** sounds.
- Choices are shown in the **Display**.
- Play the **Upper Keyboard** to hear the sound.



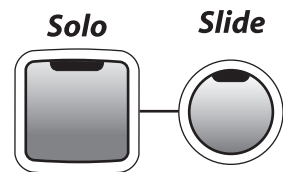
Solo sounds may be used alone or in combination with **Flutes**, **Ensemble**, and **Orchestral** sounds.

Solo							
1	Accordion	18	Flute: Overblown	34	Piano: Concert Grnd	50	Trombone: Slide-NT
2	Animal: Cat	19	French Horn	35	Piano: Octaves	51	Trombone: Tommy
3	Animal: Dog	20	Guitar: Country	36	Piano: Society	52	Trumpet: Lead
4	Bag Pipe	21	Guitar: Elec. Blues	37	Piccolo	53	Trumpet: Louis
5	Banjo	22	Guitar: Elec. Strat	38	SFX: Pop	54	Trumpet: Muted
6	Bassoon	23	Guitar: Jazz 1	39	Recorder	55	Trumpet: Plunger
7	Bells	24	Guitar: Elec. Rock	40	Sax: Alto	56	Trumpet: Shake
8	Bells: Church	25	Guitar: Tremolo	41	Sax: Baritone	57	Viola
9	Bells: Crystal	26	Harmonica: Amp'd	42	Sax: Tenor 50's	58	Violin: Smooth
10	Blown Bottle (Jug)	27	Harmonica: Pocket	43	Sax: Tenor-Breathy	59	Vocal: Bah
11	Cello	28	Kazoo	44	Sax: Tenor-Growl	60	Vocal: Doo
12	Clarinet	29	Mandolin	45	Scat	61	Whistle
13	Fiddle	30	Oboe	46	Scat: DooBah (Dao)	62	Xylophone
14	Fiddle: Slide	31	Ocarina	47	Strings Octave	63	Xtra: Solo-Best 1
15	Flugel Horn	32	Pan Flute	48	Test-Sound	64	Xtra: Solo-Saw 1
16	Flute: Jazz	33	Piano: 9ft. Grand	49	Theremin	65	Xtra: Solo-Square
17	Flute: Hum						

Solo Slide

Slide adds the portamento effect to **Solo** sounds.

Portamento creates a smooth, uninterrupted gliding effect from one note to another, for example, a trombone sliding note to note.



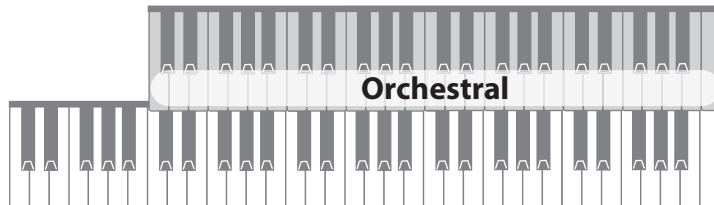
- **Slide** activates when certain **Solo** sounds are selected. You can select **Slide** for any **Solo** sound.
- To slide the sound from one note to the next, hold the first note down while pressing the next note, then release the first note.
- **Slide** adds authenticity to sounds like the Whistle, Violin, and Trombone.
- **Slide** may sound odd with sounds like the Piano, Chimes, and Marimba, because the actual instruments do not have that ability.
- **Slide** speed is preset but may be changed. See the **Repeat/Slide** feature control on page 49.

Orchestral On / Off

Determine from which keyboard **Orchestral**, **Solo**, and **Organ** sounds are to be played.

Orchestral On/Off controls **Orchestral** sounds on the **Upper Keyboard**.

- With **Orchestral On/Off** lighted, orchestral sounds play on the **Upper Keyboard**.



- For example, When using **Organ** and **Orchestral** sound combinations, **Orchestral On/Off** lets you hear or silence the orchestral sound while continuing to play the organ sound on the upper keyboard.

- With the **Orchestral On/Off** and **Solo** lighted, orchestral and solo sounds play on the **Upper Keyboard**.



+



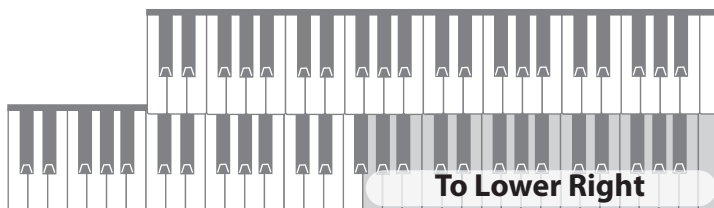
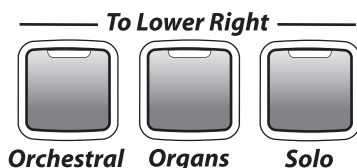
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- Additionally, selecting an **Organ** sound combines orchestral, solo and organ sounds on the upper keyboard. Using the **Setups** quickly illustrates how these combinations create rich musical sounds.

To Lower Right

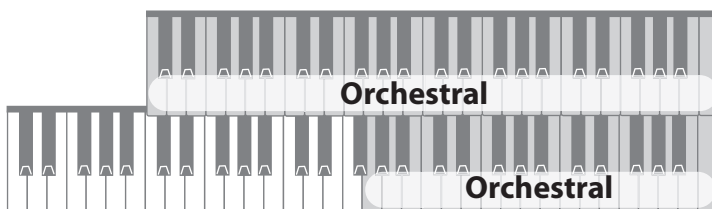
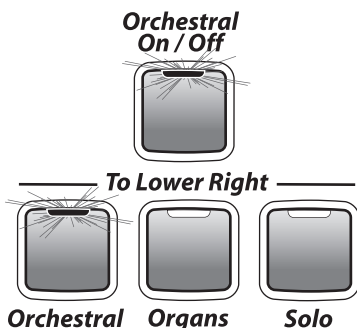
- Assign upper sounds from **Orchestral**, **Organs**, and **Solo** down to the lower keyboard.



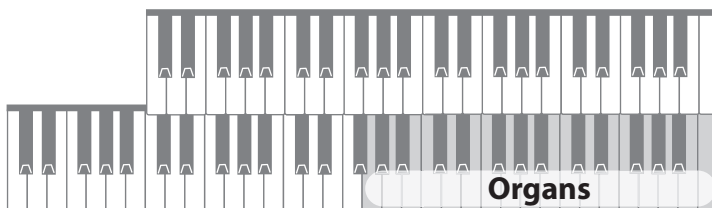
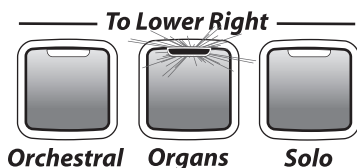
Keyboard Split = F#3 →

- **To Lower Right** activates the **Lower Keyboard Split** and is like adding a third keyboard to the Fanfare, expanding music-making capability. Many **Setups** make use of the **To Lower Right** feature.

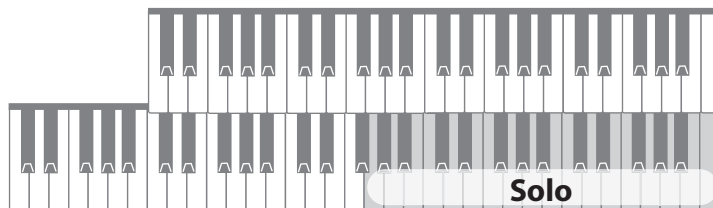
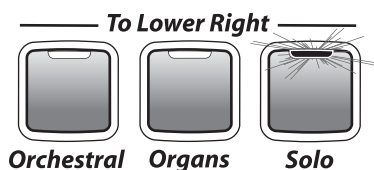
- For example, when **To Lower Right** **Orchestral** is lighted, upper orchestral sounds are also playable on the lower keyboard.



- **Organs** moves upper organ sounds from the upper to the lower keyboard.



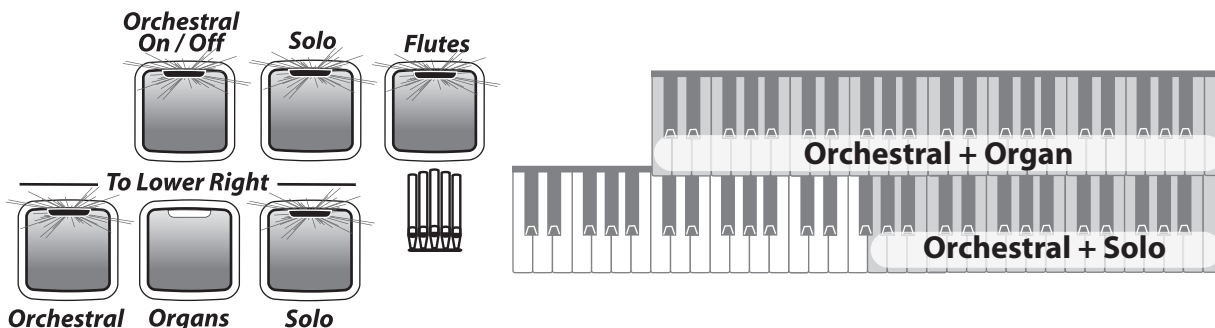
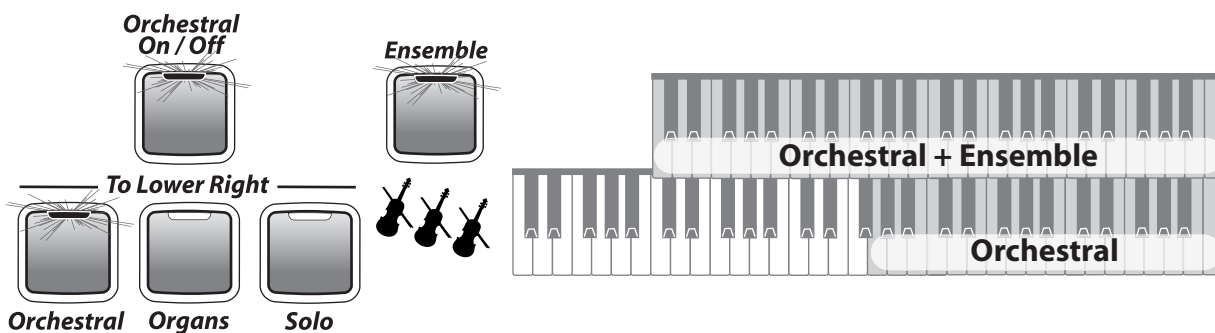
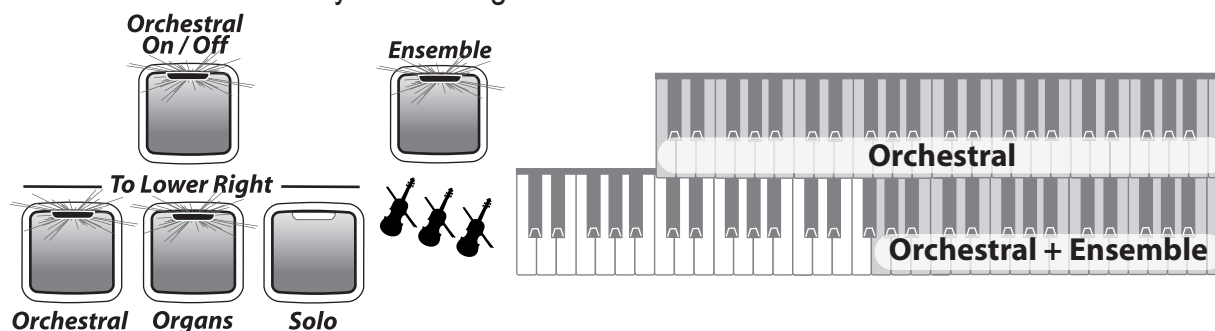
- **Solo** moves upper solo sounds from the upper to the lower keyboard.

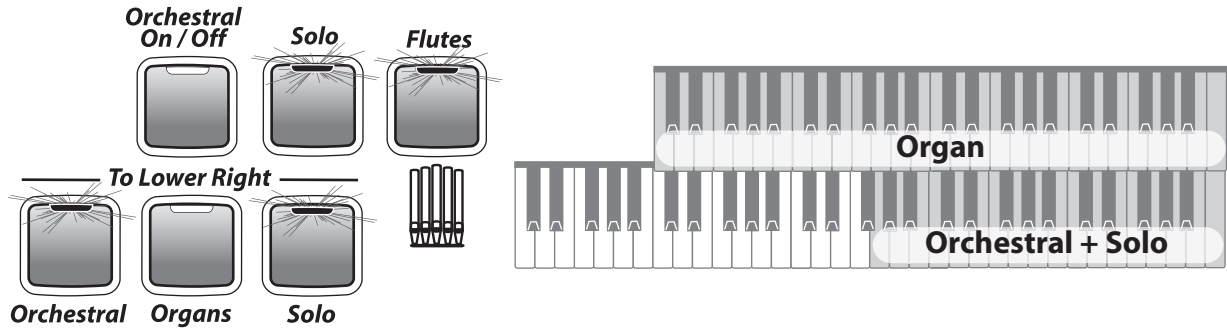
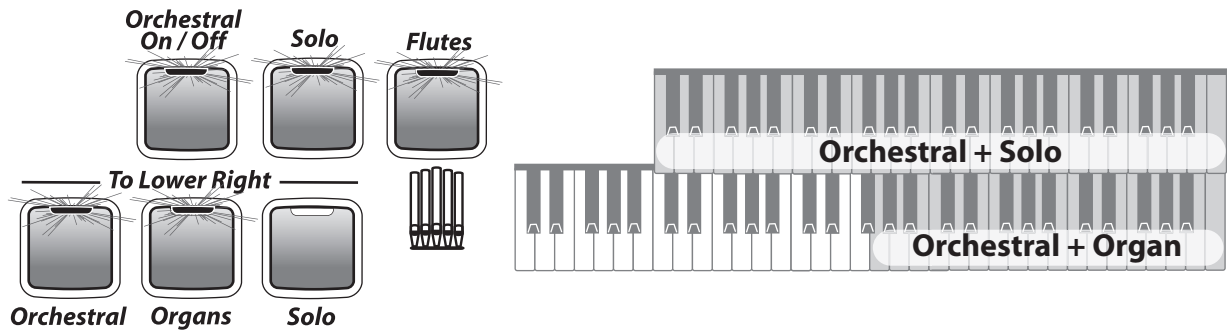


Combining Sounds

Different combinations of **Orchestral On/Off** and **To Lower Right** creates a wide variety of expressive sound mixes and determines from which keyboards sounds are played. *Many **Setups** create a wide variety of these combinations.*

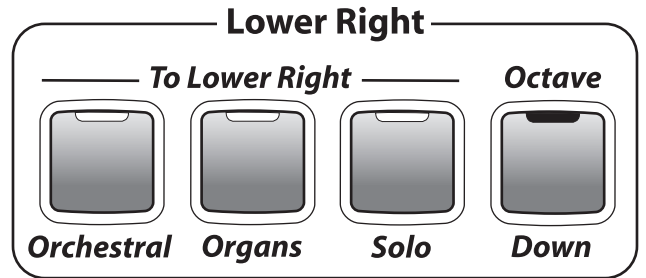
- **Orchestral** sounds: playable on the **Upper and Lower Right** keyboards.
- **Organs** sounds: playable on the **Upper or Lower Right** keyboard.
- **Solo** sounds: playable on the **Upper or Lower Right** keyboard.
- Following are some examples of how **Orchestral On/Off** and **To Lower Right** create a variety of sound combinations and different keyboard assignments.





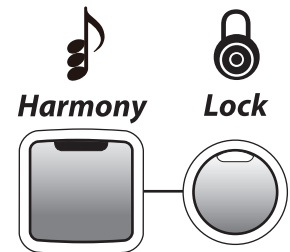
Octave Down

Octave Down moves the pitch of **Orchestral** and **Solo** sounds played on the Lowrey/Right keyboard down one octave without changing your keyboard position.



Harmony

Harmony is the playing of two or more notes at the same time to create a pleasant sound. Much like the **EASY** button, which makes playing left hand chords easier, **Harmony** makes right hand harmonies possible with just one finger. There are eight different **Harmony** types from which to choose.



- Press the **Harmony** button.
- Press either **Scroll** button to choose a harmony type.
- The **Display** shows the active harmony type.
- The **Harmony** feature functions when...
 - You play single notes on the Upper Keyboard...*
 - While you play a chord (MCS or Conventional) on the Lower Keyboard (to the left of split).*
- **AOC** takes all of your lower keyboard notes and adds them below the upper keyboard note being played. Any notes within a whole step of the upper keyboard note being played may be excluded.
- **Duet** adds one more note to the right hand/upper keyboard note being played. Duet creates a nice, light sound.
- **Open** harmony adds two more notes to the upper keyboard melody note being played.
- **Octave Duet** harmony adds one harmony note, like duet, plus an additional note an octave below the melody note being played.
- **Rock** harmony adds two notes below the upper keyboard note being played.

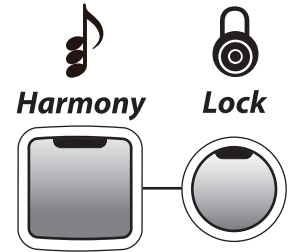
This harmony style is often heard on electric guitar in rock n' roll and contemporary country.

- **Octave** harmony adds the lower octave note to the right hand/upper keyboard note being played. A good harmony type for piano or jazz guitar.
- **Country** harmony, like duet, adds one more note to the melody note being played. The harmony notes are added above the note being played and creates a very distinctive sound.
- **Block** harmony adds four notes to the melody note being played and creates a full, jazzy sound.

Harmony Lock maintains the active harmony settings for all setups.

- Select a **Harmony** type.
- Press **Lock**.

*Pressing **Lock** with no harmony type selected causes any harmony type that may be in a setup to become deactivated.*

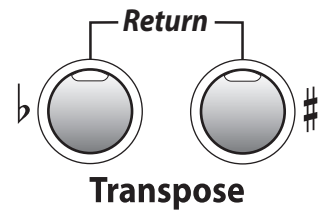


Transpose

Transpose easily change the pitch, or key, of the music you are playing up or down. The Fanfare can be transposed over the whole 12 key range.

*The **Display** shows the current key setting under the heading 'Key.'*

- Press the \flat button to move the pitch **Down one-half step** each time it is pressed.
- Press the \sharp button to move the pitch **Up one-half step** each time it is pressed.
- To **Return** to the key of 'C' press both **Transpose** buttons at the same time.



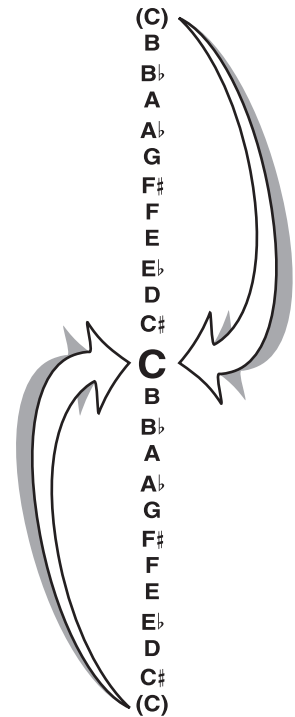
(C)
B
B \flat
A
A \flat
G
G \sharp
F \sharp
F
E
E \flat
D
D \sharp
C \sharp
C
B
B \flat
A
A \flat
G
G \sharp
F \sharp
F
E
E \flat
D
D \sharp
C \sharp
(C)

Fake It! is a fun and exciting feature that enables you to step out and play a professional sounding solo, or 'Riff' with just one finger. All you need to do is play a single upper keyboard key in a rhythmic fashion.

- Press the **Fake It!** button.
- Play single notes to hear a solo.
- Any upper keyboard sound may be used.
- **Fake It!** works with or without a **Style**.
- **Fake It!** follows your lower keyboard chord changes.



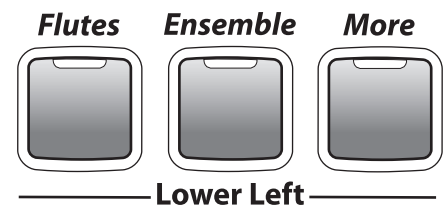
Fake It!



Lower Keyboard Sounds

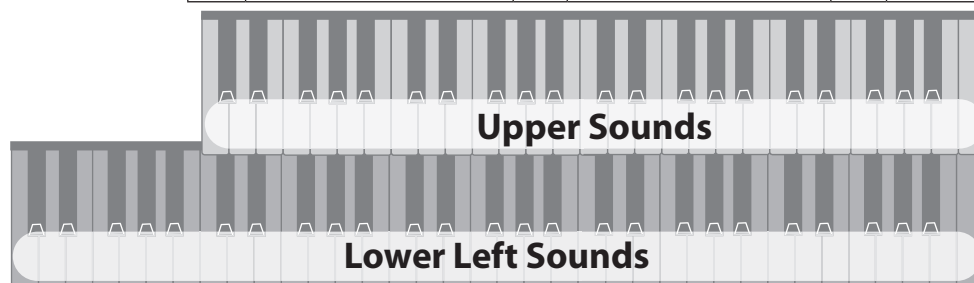
The **Lower Left** sound buttons are used to select instrumental sounds for the lower keyboard.

- Press **Flutes**, **Ensemble**, or **More**.
- Press either **Scroll** button to select different instruments.
- Instrument choices are shown in the **Display**.



Lower Left	
Flutes	
1	Organ 8
2	Organ 4
3	Organ 8 + 4
Ensemble	
1	Strings
2	Vocals
3	Vocals + Strings

Lower More					
1	Accordion	23	Guitar: Elec.Rock	44	Piano: Society
2	Bass: Acoustic	24	Guitar: Steel	45	Piano-El: Classic
3	Bass: Elec. Deep	25	Guitar: Tremolo	46	Piano: El. Detune 1
4	Bass: Finger Slap	26	Harp	47	Piano-El: Dolce
5	Bass: Fretless	27	Harpsichord	48	Piano-El: Wurly
6	Bells	28	Mandolin: Orch	49	Strings: Pizzicato
7	Blown Bottle (Jug)	29	Marimba: Soft	50	Recorder
8	Brass Section 2	30	Organ: Baroque	51	Sax: New Years
9	Calliope	31	Organ: Med. Ens.	52	Scat
10	Choir: Aah (Far)	32	Organ: Mellow Ens.	53	Steel Drums
11	Choir: Ooh	33	Organ: Principal	54	Strings: Ensemble 1
12	Ens: Big Band	34	Organ: Stopped	55	Strings: Ensemble 2
13	Flugel Horn	35	Organ: Tibia Soft	56	Strings: Finale
14	Guitar: Acoustic	36	Organ-Combo: 60's	57	Strings: Octave
15	Guitar: Elec. Blues	37	Organ-Combo: "B" 2	58	Vibes
16	Guitar: Elec. Brite	38	Organ: 8' Celeste	59	Vocal: Doo
17	Guitar: Elec. Detune	39	Piano: 9ft. Grand	60	Vocal: Ooo (Wah)
18	Guitar: Elec. Strat	40	Piano: Concert Gr.	61	Xtra: Soft-New Age
19	Guitar: Jazz 1	41	Piano: LX	62	Xtra: Soft-Sine
20	Guitar: Jazz 2	42	Piano-El: Detune 2	63	Xtra: Soft-Sweep
21	Guitar: Mute-Dynam	43	Piano: HonkyTonk	64	Xtra: Soft-Warm
22	Guitar: Nylon				

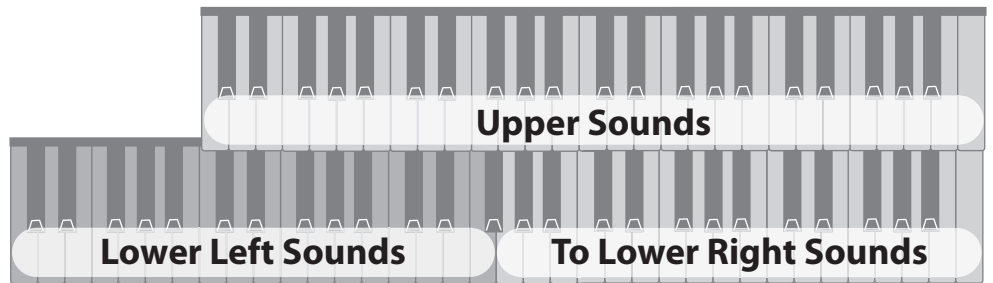


Multiple Sounds

Select one, two, or three lower sounds to play for the left hand/lower keyboard.

- Press the **Flutes** button. Press either **Scroll** button to select a sound.
- Press the **Ensemble** button. Press either **Scroll** button to select a sound.
- Press the **More** button. Press either **Scroll** button to select a sound.
- Sound names are shown in the **Display**.
- Play on the lower keyboard and hear the chosen sound(s).

When the **To Lower Right** feature is active selected upper sounds play on the right side of the lower keyboard. Lower sounds play on the left.

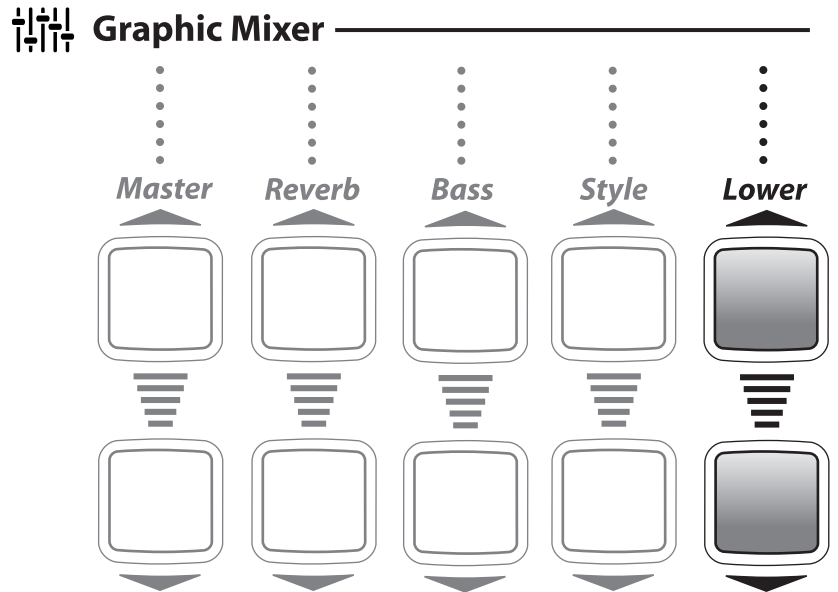


Control **Lower** sounds volume with the **Lower** buttons in the **Graphic Mixer**.

- The top button increases volume.
- The bottom button decreases volume.

You may need to press either button several times to reach the desired level.

- The volume level is illustrated by six Green/Red LEDs. All six lighted red indicates maximum volume.



To **Lock Lower** volume at a desired level...

- Set the **Lower** volume.
- Press both **Lower** volume buttons at the same time.
- The **Lower** volume LEDs become amber in color and the **Display** confirms the setting.
- To unlock press either **Lower** button.

Sustain and Glide

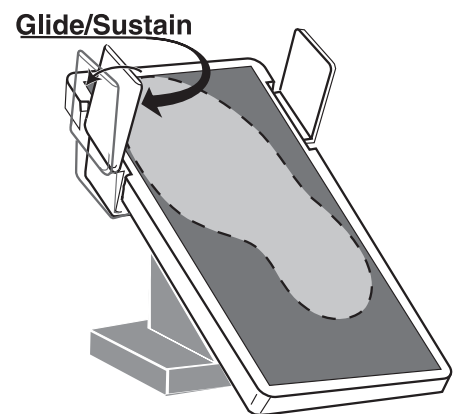
Sustain is the effect of a sound gracefully fading away after the key(s) are released.

Glide is the effect of a note smoothly blending to another note.

- The amount of **Sustain** is different for various sounds and is preset on the Fanfare for maximum sound authenticity.

Certain acoustic instrument sounds have the ability to **Glide** or **Sustain**. The left **Foot Switch** applies either a Glide or Sustain effect, depending on whether or not the actual acoustic instrument would **Glide** or **Sustain**.

Glide - Instruments such as guitars, and some woodwinds are able to glide. When implemented, Glide lowers the pitch of a sound one half step and then 'Slides' the sound back up to the original pitch.



- Select an upper sound that would naturally **Glide**, like the **Guitar: Country** sound.
- Press and hold the **Left Foot Switch**.
- Play and hold the note you wish to glide.
- Release the **Foot Switch** and the note **Glides** up.

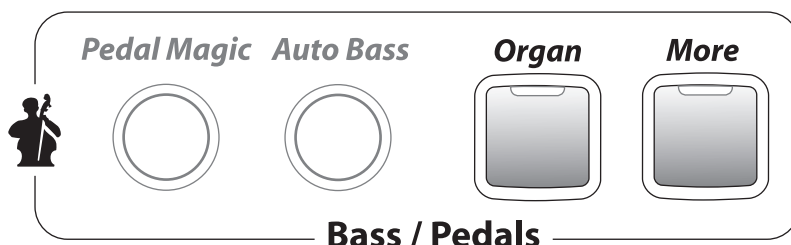
- Select an upper sound that would naturally **Sustain**, like a Piano.
- Play a note, or notes.
- Press and hold the **Left Foot Switch**.
- Release the key(s) and the note(s) **Sustain**.
- Release the **Foot Switch** to stop the **Sustain** effect.
- *To adjust Sustain Length see **Features-Sustain Length** on page 45.*

Bass/Pedals Sounds

Like the upper and lower keyboards, **Bass** sounds are completely preset on the Fanfare and are included in **Setups**, **Music Styles**, **Style Setups**, **Category Setups**, and **Song Setups**.

Select sounds for the foot pedals.

- Press **Organ** or **More**.
- Press either **Scroll** button to select sounds
- Choices are shown in the **Display**.



Bass / Pedals - Organ: Organ 16 + 8, Organ 16, Organ 8.

Bass / Pedals - More assigns sounds for the pedals from the **Lower More** list on page 37.

Three levels of play are available for the bass pedals.

- **Conventional:** You play the pedals to hear bass sounds.
- **Pedal Magic:** You play the pedals and the Fanfare assists you. See **Pedal Magic** on page 12.
- **Auto Bass:** The Fanfare plays bass for you. See **Auto Bass** on page 11.

Control volume with the **Bass** buttons in the **Graphic Mixer**.

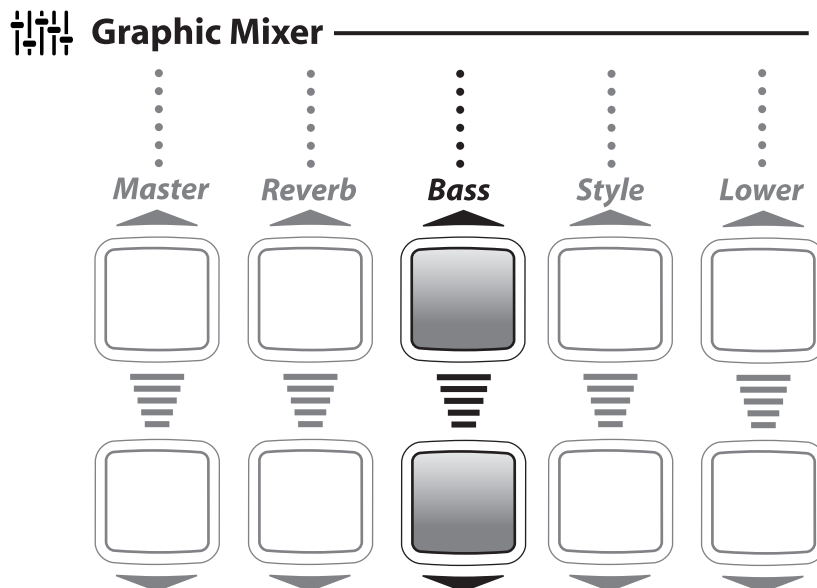
- The top button increases volume.
- The bottom button decreases volume.

You may need to press either button several times to reach the desired level.

- The volume level is illustrated by six Green/Red LEDs. All six lighted red indicates maximum volume.

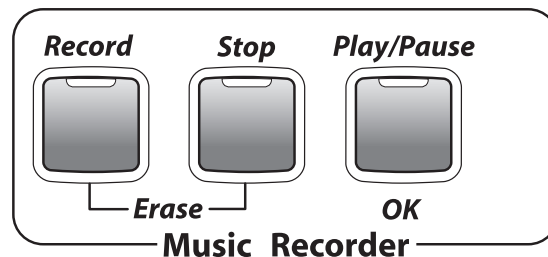
To **Lock Bass** volume at a desired level...

- Set the **Bass** volume.
- Press both **Bass** volume buttons at the same time.
- The **Bass** volume LEDs become amber in color and the **Display** confirms the setting.
- To unlock press either **Bass** button.



Music Recorder

Record and playback your own musical performances. The Farfare will record and store approximately 20 of **Your Songs**.



Record Your Song

- Setup the sounds and features for the song you wish to play.
- Press **Record** and listen for the metronome ticking.
Use the Tempo buttons to control the Metronome.
- The display will show the first available recording space in which to record your song, for example, * **1. Empty Song 1**.
- **Scroll** to choose an **Empty Song** space in which to record your song.
- With the desired **Empty Song** space showing in the **Display** begin to **Play** your song. Recording begins when you play the first note or press any button.
- Press **Stop** when you are finished playing your song.

Empty Song becomes **Your Song** in the display.

For example, titles of songs recorded will appear as **1. Your Song 1, 2. Your Song 2...**

*Allow a few seconds to pass after pressing **Stop** before turning the **Power** off to allow the **Recorder** time to **Finalize** the song storage process.*

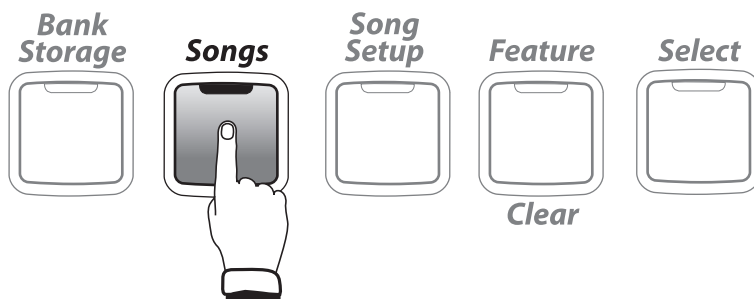
Playback a Song

To Playback the song you just recorded.

- With **Your Song** still showing in the display, press **Play/Pause**.
- Press **Play Pause** your song is playing to pause playback of the song.
- Press **Play Pause** again to start play where it was paused.
- Press **Stop** to end play or wait for the selected song to finish.

Playback one of the 60 prerecorded **Lowrey Songs** or one of **Your Songs** (the songs you played and recorded).

1. Press **Songs** ON. The first **Lowrey Songs** title appears.
2. **Scroll** to select the desired title.

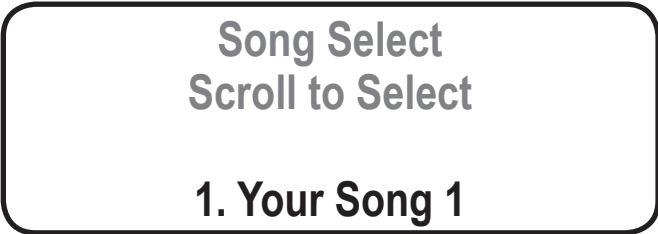


*While scrolling titles you will encounter ***Empty Song**, which represents one of the 20 places in which to record **Your Songs**.*

Song Select
Scroll to Select

10. --Empty Song--

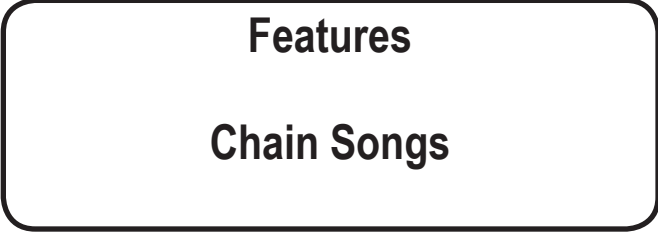
3. Press **Play Pause** or **Select** to begin play.
4. Press **Play Pause** or **Select** to pause playback of the song.
Press **Play Pause** or **Select** again to start play where it was paused.
5. To end play, press **Stop**, **Scroll** to another song, or wait for the selected song to finish.



Chain Songs

In addition to playing back individual songs you may also choose to playback using **Chain Songs**, which plays a group of songs one time through, beginning with the title of your choice.

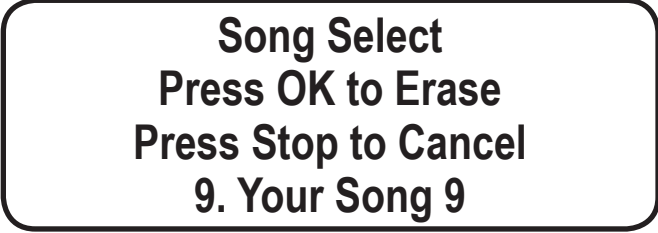
1. Press **Feature Clear**.
2. **Scroll** to **Chain Songs**.
3. Press **Select**.
4. **Scroll** to select one of the three playback options:
All Songs (*Your Songs + Lowrey Songs*)
Your Songs
Lowrey Songs
Off



5. Press **Feature Clear** when the desired choice is displayed.
6. Press **Songs**.
7. Press **Scroll** to select the song title that will be first in the **Chain**.
8. Press **Play Pause** or **Select** to begin play.

Erase Your Song

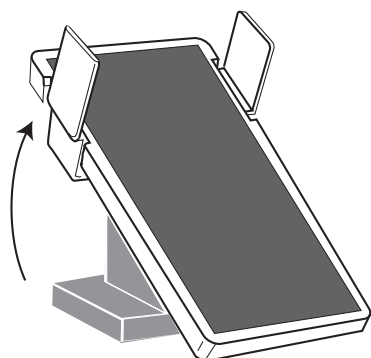
- Press **Songs**.
- **Scroll** to select the **Your Song** title to be **Erased**.
Only Your Songs may be Erased. Lowrey Songs may not.
- Press **Record** and **Stop** at the same time.
- Press **Play** to **Erase** the **Your Song** title shown in the display.



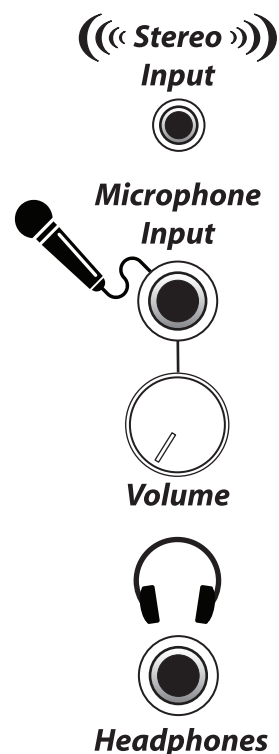
Connections

Before plugging in **Stereo Headphones** or a **Microphone** into their respective connections on the Fanfare...

- Set the **Volume Pedal** to minimum.
- In the case of a **Microphone**, turn the **Microphone Volume** knob all the way to the left (minimum level).
- After plugging in the **Stereo Headphones** or **Microphone** slowly increase volume to a comfortable level.



Pedal Set to Minimum Volume



Stereo Input



You can plug a portable music player (like an iPod) or other stereo audio devices into the **Stereo Input** jack and use the Fanfare speaker system to listen to music, and play along as well.

- Volume is only controlled by the device.
- Before plugging in a device be sure the volume control of the device is set to minimum. Begin play and slowly increase the device volume.

*Be sure to use a **Stereo Mini 1/8"** plug for the connection.*

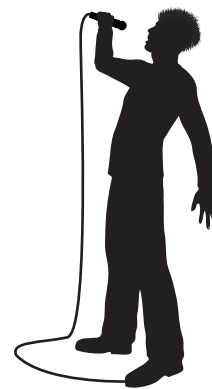
Microphone Input

You can plug a microphone into the **Microphone Input** jack and use the Fanfare speaker system to amplify your voice. *For best results use a Hi-Impedance Microphone with a standard (mono) 1/4" phone plug.*

Headphones

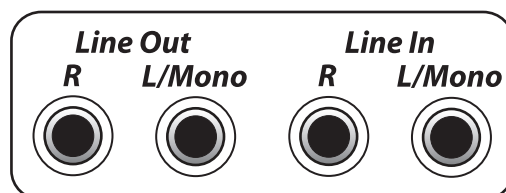


Plug in a set of **Stereo Headphones** and the Fanfare speaker system is muted. Play your music in private, play while others are watching television or reading, or play while the rest of the house is asleep. *For best results use good quality, stereo headphones with a 1/4" stereo plug.*



Line Out, Right-Left/Mono

These stereo line level outputs facilitate recording directly into a recording device, or connecting to an external amplification system. *When only the Left jack is connected, a mono signal of the complete sound is sent out.*



Line In, Right-Left/Mono

These two stereo line level inputs allow you to connect other audio sources (tape player, CD Player...) and use the Fanfare's speaker system to listen. **Line In/Out Jacks are located on the back panel.**

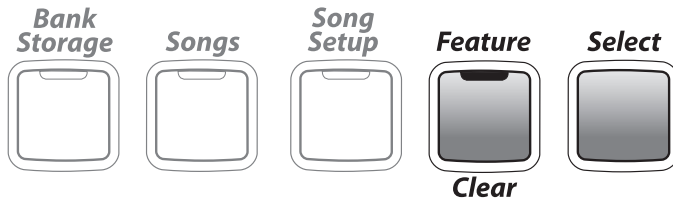
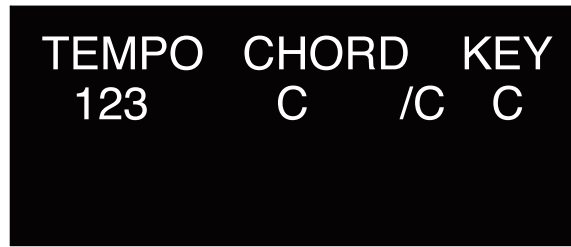
Features

There are 14 **Feature** items that control certain aspects of Fanfare performance.

All **Features** are preset by Lowrey.

All **Feature** selections are shown on the **Display**.

Features are manipulated using the **Feature Clear**, **Select** and **Scroll** buttons.



	Feature	Default Setting	Option(s)
1	Levels	Preset/Variable	Orch.1, Orch. 2, Solo, Upper Ensemble, Lower Ensemble, Lower More, Bass More, Golden Harp, Drum Balance
2	Sustain Lengths	Preset/Variable	Upper Flutes, Upper Ensemble, Lower Flutes, Lower Ensemble, Bass Pedal/Organs
3	Orch./Solo Octave	0	-2, -1, 0, 1, 2
4	Set Split	Third F# Key (F#3)	Change location of Lower Keyboard Split. Split locates to F#3 after pressing the Home button or turning the Power off.
5	AOC	Auto AOC	Auto AOC / AOC All
6	Edit Sounds	Preset/Variable	Orch. 1 Octave/Sustain, Orch. 2 Octave/Sustain, Solo Octave/Sustain, Lower More Octave/Sustain, Pedal More Octave/Sustain
7	Orch. Effects	Preset/Variable	Chorus, Echo, Tremulant, Auto Pan, Pan/EQ,
8	Solo Effects	Preset/Variable	
9	Repeat/Slide (speed)	Preset/Variable	Orch. 1 (Repeat) / Orch. 2 (Repeat) / Solo Slide Speed
10	Drums & Keyed Bass	Off	On / Off
11	Right Foot Switch	Fill	Fill / Start Stop / Vibra Trem / N.C.
12	Rename Bank Setup	Variable	<i>Use lower keyboard</i>
13	Chain Songs	Off	All Songs / Your Songs / Lowrey Songs / Off
14	Light Show	Off	On/Off

1. Levels (Balance) Individually adjust the volume Levels for these items:

Orch. 1

Orch. 2

(blinking Orchestral button when Dual Sounds are being used-page 31)

Solo

Upper Ensemble

Lower Ensemble

Lower More

Bass More

Golden Harp

Drum Balance.

Each Setup and individual sound volume level is preset and need not be adjusted.

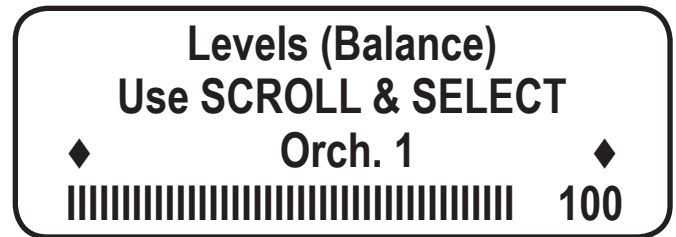
- Press **Feature Clear**.
- **Scroll** to **Levels (Balance)**.
- Press **Select**.



- **Scroll** to select a **Levels** option.
- Press **Select**.

Volume ranges from 0 (minimum) to 100 (maximum).

- **Scroll** up to increase the volume.
- **Scroll** down to decrease the volume.
- Press **Feature Clear** to set.



2. Sustain Lengths Individually adjust the Sustain Length for these items:

Upper Flutes

Upper Ensemble

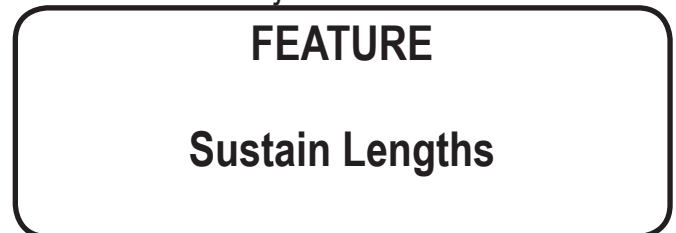
Lower Flutes

Lower Ensemble

Bass/Pedal Organs

Each Setup and individual sound sustain length is preset and need not be adjusted.

- Press **Feature Clear**.
- **Scroll** to **Sustain Length**.
- Press **Select**.



- **Scroll** to select a **Sustain Length** option.
- Press **Select**.

Sustain Length ranges from 0 (no sustain) to 100 (maximum).

- **Scroll** up to increase the sustain length.
- **Scroll** down to decrease the sustain length.
- Press **Feature Clear** to set.



3. Orch./Solo Octave

Orch./Solo Octave changes the pitch of an Orchestral or Solo down without changing your hand position on the keyboard. Select from five octave settings (*excludes Organs*).

2 Raises the pitch of a sound by two octaves.

1 Raises the pitch of a sound by one octave.

0 Normal pitch. (*Default setting.*)

-1 Lowers the pitch of a sound by one octave.

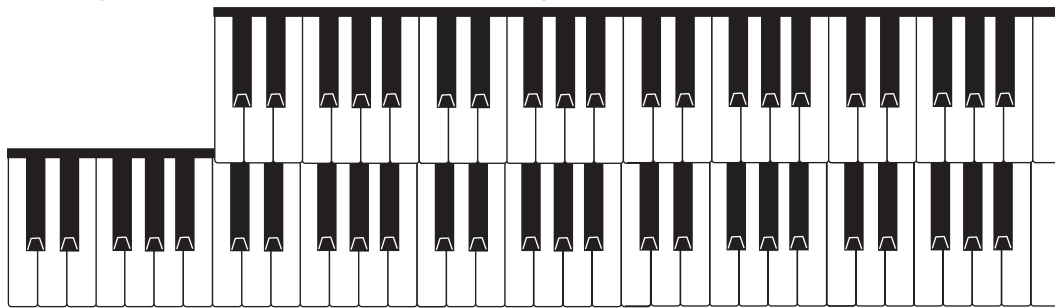
-2 Lowers the pitch of a sound by two octaves.

- Press **Feature Clear**.
- **Scroll** to **Orch./Solo Octave**.

- Press **Select**.
- **Scroll** to change **Octave** setting.
- Press **Feature Clear** to set.



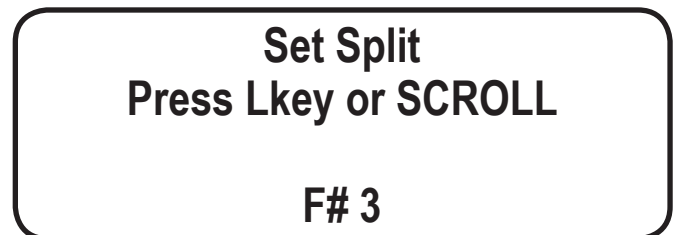
4. Set Split Changes the location of the Lower Keyboard Split.



- Press **Feature Clear**.
- **Scroll** to **Set Split**.
- Press **Select**. *Key name of split location is shown.*

- To change the **Lower Keyboard Split** location:
 - Scroll** to set the location, or
 - Press the **Lower Keyboard Key** to set the location.
- Press **Feature Clear** to set.

Once changed Key Split location remains until Fanfare is powered off or Home is pressed.



5. AOC

AOC provides two settings for the AOC harmony feature. *AOC is preset but may be changed.*

Auto AOC

AOC adds harmony to any of the upper **Organs** sounds, *when no **Orchestral** sounds are selected.*

AOC adds harmony to any of the **Orchestral** sounds, *when no upper **Organs** sounds are selected.*

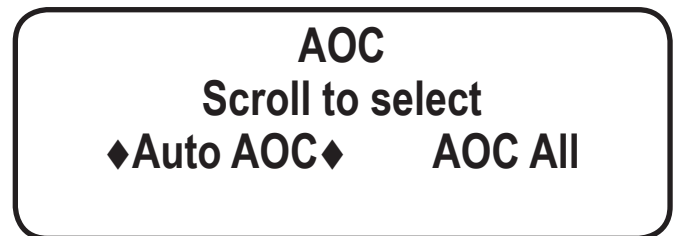
AOC All

AOC adds harmony to upper **Organs** sounds, *when both upper **Organs** and **Orchestral** sounds are selected.*

- Press **Feature Clear**.
- **Scroll** to **AOC**.
- Press **Select**.
- **Scroll** to select **Auto AOC** or **AOC All**.
(triangles indicate active selection)



- Press **Select**.
- Press **Feature Clear** to set.



6. Edit Sounds

Edit Sounds control **Octave** and **Sustain** characteristics for these items:

Orch. 1 Octave / Sustain

Orch. 2 Octave / Sustain

Solo Octave / Sustain

Lower More Octave / Sustain

Pedal More Octave / Sustain

Select from five **Octave** settings:

2 Raises the pitch of a sound by two octaves.

1 Raises the pitch of a sound by one octave.

0 Normal pitch. (*Default setting.*)

-1 Lowers the pitch of a sound by one octave.

-2 Lowers the pitch of a sound by two octaves.

Sustain Length ranges from 0 (no sustain) to 100 (maximum).

50 = The standard length of sustain

>50 = Increase the length of sustain

<50 = Decrease the length of sustain

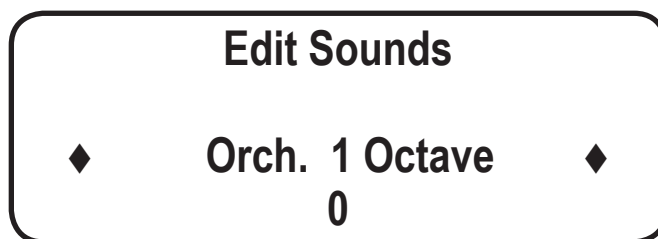
Each Setup and individual sound character is preset and need not be adjusted.

- Press **Feature Clear**.
- **Scroll** to **Edit Sounds**.
- Press **Select**.
- **Scroll** to select an **Edit Sounds** option.
- Press **Select**.



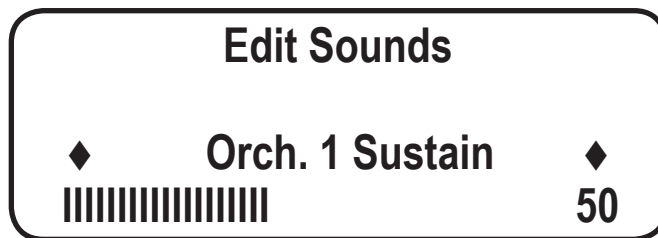
With an **Octave** setting selected:

- **Scroll** to change **Octave** setting.
- Press **Feature Clear** to set.



With a **Sustain Lengths** setting selected:

- **Scroll** up to increase the amount of sustain.
- **Scroll** down to decrease the amount of sustain.
- Press **Feature Clear** to set.



7. Orch. Effects

Orch. Effects controls five characteristics of **Orchestral** sounds.

Each Setup and individual sound character is preset and need not be adjusted.

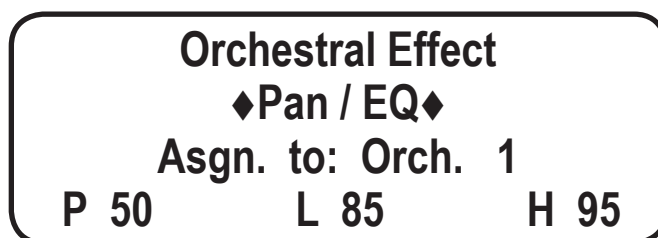
- **Chorus:** Adjust the **Amount** of movement and shimmer effect applied to sounds.
- **Echo:** Adjust the **Delay Time** of the reverberant effect applied to sounds.
- **Tremulant:** Adjust the **Rate** of vibrato effect applied to sounds.
- **Auto Pan:** Adjust the **Amount**, **Rate**, and **Depth** of the sound (automatically) switching from side to side.
- **Pan / EQ:** Pan adjusts the **Position** of the distribution of sounds side to side.
EQ adjusts treble and bass.

After completing desired adjustments press the **Orch. Effect** to activate the **Effects** for **Orchestral** sounds.

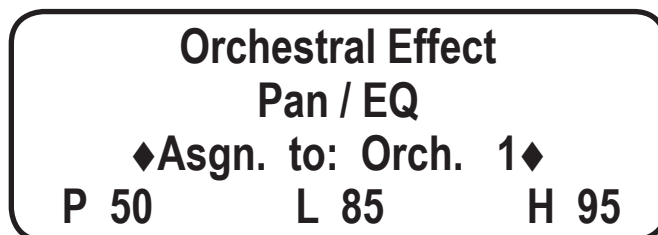
Orch. Effect



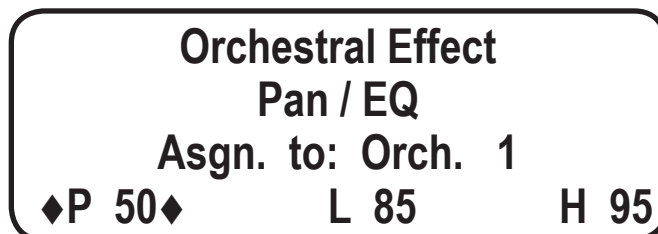
- Press **Feature Clear**.
- **Scroll** to **Orch. Effects**.
- Press **Select**.
- **Scroll** to select an effect type: **Chorus**, **Echo**, **Tremulant**, **Auto Pan**, or **Pan/EQ**,
- Press **Select**.



- **Scroll** to assign (Asgn.) the effect to: **Orc. 1**, **Orc. 2**, or **Orc. 1 & 2**.
- Press **Select**.



- **Scroll** to adjust the user controls for each effect type.
Each effect type has three areas of user control.
Press **Select** after adjusting each control.
- Press **Feature Clear** to set.



- Each area of user control for each effect type has a range of adjustment of 0 to 100. The chart shows the significance of each control adjustment on the effect.

Effect Type	User Controls		
Pan / EQ	P = pan position < 50 moves left 50 is center > 50 moves right	L = EQ lows adjust bass frequency levels	H = EQ highs adjust treble frequency levels
Chorus	A = amount adjust how much of the effect is applied	R = rate adjust the speed or tempo of the effect	D = depth adjust the spaciousness of the effect.
Echo			
Tremulant			
Auto Pan			

8. Solo Effects

Solo Effects controls the same five characteristics shown in Orch. Effect for **Solo** sounds.

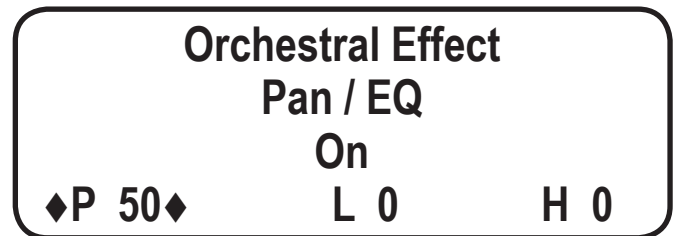
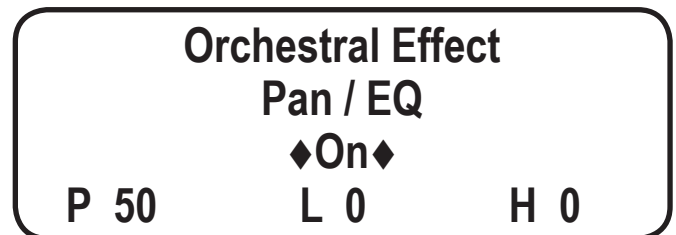
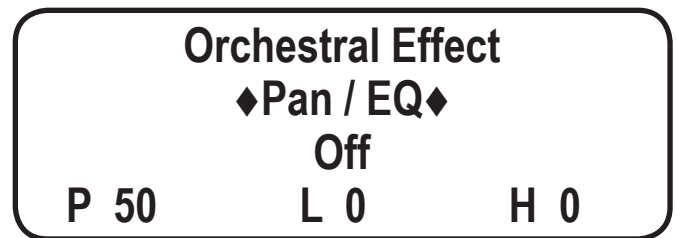
Adjustments made to **Solo Effects** are immediately applied to the active solo sound.

Each Setup and individual sound character is preset and need not be adjusted.

- Press **Feature Clear**.
- **Scroll** to **Solo Effect**.
- Press **Select**.
- **Scroll** to select an effect type: **Pan/EQ**, **Chorus**, **Echo**, **Tremulant**, or **Auto Pan**.
- Press **Select**.

- **Scroll** to set the effect to **On** or **Off**.
- Press **Select**.

- **Scroll** to adjust the user controls for each effect type. *Each effect type has three areas of user control.* Press **Select** after adjusting each control.
- Press **Feature Clear** to set.



9. Repeat/Slide

Repeat/Slide controls **Repeat On/Off** and **Repeat Speed** for Orchestral sounds; **Slide** (portamento) **Speed** for Solo sounds.

Repeat creates the repeating note effect as heard in instruments such as the Marimba.

- Changing the **Repeat Speed** also changes the speed of any Orchestral sound that may have the repeating effect preset. **Repeat Speed** is the same for both Orch. 1 and Orch. 2 sounds.

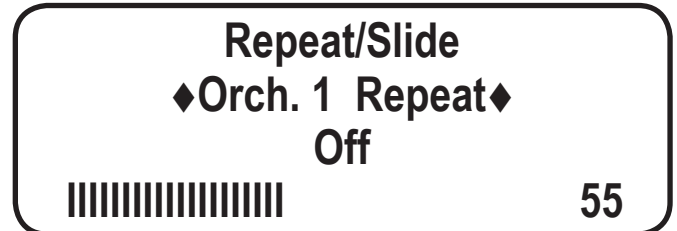
Control the speed of the **Slide** (portamento) effect applied to **Solo** sounds.

Portamento creates a smooth, uninterrupted gliding effect from one note to another, for example, a trombone sliding note to note.

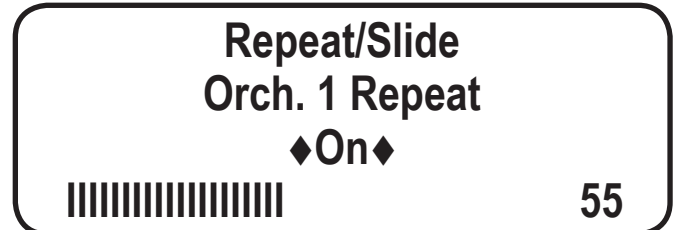
- Press **Feature Clear**.
- **Scroll** to **Repeat/Slide**.
- Press **Select**.



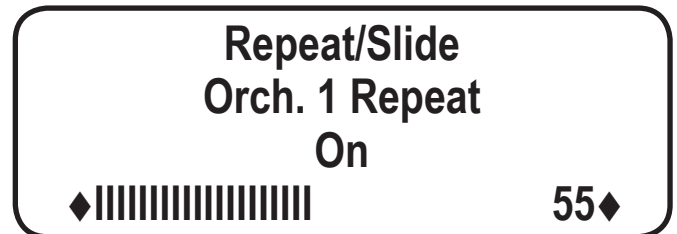
- **Scroll** to select **Orch. 1 Repeat**, **Orch. 2 Repeat**, or **Solo Slide Speed**.
- Press **Select**.



- **Scroll** to select between **On** and **Off**.
- Press **Select**.



- **Scroll** up to increase repeat speed.
Scroll down to decrease repeat speed.
Speed ranges from 1 (very slow) to 100 (very fast).
- Press **Feature Clear** to set.



For **Solo Slide Speed**, the adjustment either slows down or speeds up the time it takes to slide from one note to the next.

10. Drums & Keyed Bass

Drums & Keyed Bass turns the features on and off.

Drums Only On - Hear a **Music Style** with just the drum parts playing.

Drums Only Off - Hear a **Music Style** with drums and all instrumental parts playing.

Keyed Bass On - Play a bass sound (Bass 16' + Bass 8', with sustain) on the lower keyboard, left of the split. A **Lower Left** sound can be selected to play along with **Keyed Bass**.

Keyed Bass Off - default setting.

- Press **Feature Clear**.
- **Scroll** to **Drums & Keyed Bass**.
- Press **Select**.

- **Scroll** to select **Drums Only: Off** or **On**.
- Press **Select**.
- **Scroll** to select between **On** and **Off**.
- Press **Select**.

- **Scroll** to select **Keyed Bass: Off** or **On**.
- Press **Select**.
- Press **Feature Clear** to set.

FEATURE

Drums & Keyed Bass

Drums & Keyed Bass
Use **SCROLL & SELECT**
◆**Drums Only: Off**◆
Keyed Bass: Off

Drums & Keyed Bass
Use **SCROLL & SELECT**
Drums Only: Off
◆**Keyed Bass: Off**◆

11. Right Foot Switch

Right Foot Switch selects among four control functions that may be activated with the right foot switch, conveniently freeing your hands from pressing buttons while playing.

- Activates the **Fill** feature. See **Fill** on page 27.
- Activates the **Start/Stop** feature. See **Start/Stop** on page 27.
- Controls the **Vibra Trem** feature.

When **Vibra Trem** is off, press the **Right Foot Switch** to activate **Vibra Trem Fast**.

Press to switch between **Vibra Trem Fast** and **Vibra Trem Slow**.

- Activates **N.C. (No Chord)**. See **N.C.** on page 26.

- Press **Feature Clear**.
- **Scroll** to **Right Foot Switch**.
- Press **Select**.

FEATURE

Right Foot Switch

- **Scroll** to select the control function you wish to assign to the right foot switch.
- Press **Select**.
- Press **Feature Clear** to set.



12. Rename Bank Setup

Rename Bank Setup assigns a name of your choosing to **Banks Setups** you have created and saved. See *Renaming Custom Setups* on page 18.

13. Chain Songs

Chain Songs selects how songs in the Fanfare play back. There are four control options.

- **All Songs** plays back Lowrey Songs and Your Songs.
- **Your Songs** plays back the songs you recorded, in order, one time through.
- **Lowrey Songs** plays back the 60 songs recorded by Lowrey, in order, one time through.
- **Off** allows you to play back individual songs of your choice (using the **Songs** button).

See *Listen* on page 14.

- Press **Feature Clear**.
- **Scroll** to **Chain Songs**.
- Press **Select**.



- **Scroll** to display the desired play back option: **All Songs**, **Your Songs**, or **Lowrey Songs**.
- Press **Select**.
- Press **Feature Clear** to set.



14. Light Show displays a dazzling dance of button lights.

- Press **Feature Clear**.
- **Scroll** to **Light Show**.
- Press **Select**.



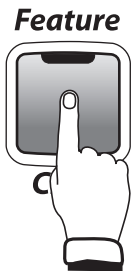
- To turn the Light Show Off press **Select** again.

Feature Shortcuts

The operations described in the **Features** section may be accessed quickly using 'Shortcuts.'

To use a **Shortcut**:

- Press and hold **Feature Clear**.
- Press and release the button named in column one of the table
- Release **Feature Clear**.



Press/Hold Feature Clear + This Button	Feature Screen Displayed
Solid Orch. 1	Orch. 1 Level screen
Flashing Orch. 2 (second sound when using Dual Sounds)	Orch. 2 Level screen
Solo	Solo Level screen
(Upper) Ensemble	Upper Ensemble Level screen
(Lower) Ensemble	Lower Ensemble Level screen
Lower More	Lower More Level screen
Bass More	Bass More Level screen
Golden Harp	Golden Harp Level screen
Drum Volume	Drum Balance
Upper Flute Sustain	Upper Flute Sustain Length
Upper Ensemble Sustain	Upper Ensemble Sustain Length
Any OFF Orch. button	Upper Octave
Harmony	AOC
Orch. Effect	Orch. Effects
Slide button	Solo Slide Speed
Right Foot Switch	Right Foot Switch
Any 1 ~ 8 Setups button	Rename Bank Setups, <i>Scroll to Number</i>
Music Recorder Play/Pause	Chain Songs

Music Style List

Button Name		Full Band	Pianist	Guitarist
	Standards	Frank & The Count	2-Beat Piano	Guitar Swing
G2		Smooth Fox Trot	Jazz Club	Gypsy Rag
	Traditional	March / Polka	Classical Piano	Jazz Guitar
G2		Swing March (6/8 March)	Arpeggio Piano	My Gal
	Country	Roadside Café	Rinkie Tink	Basic Country
G2		Country Swing	Floyde Piano	On The Trail
	Gospel	Hand Clappin'	Gospel Ballad	Guitars
G2		Southern	Soulful	Chicago Blues
	Broadway	Opener	Awesome Piano	The Train
G2		New York Swing	Soliloquy	E. Coast Swing/Jive
	Latin	Ballroom Latin	Piano Bossa	Latin Guitar
G2		Bossa Nova	Tango	Trios Romanticos
	Smooth	EZ 4/4	Heart Songs	Guitar 4/4
G2		Jazzee	Piano Offering	Soft Country
	Ballad	Wonder Full World	50's Love Ballad	6/8 Guitar
G2		Spots of Ink	Piano Colour	6/8 (Denver) Pickin'
	Rock	8-Beat Rock	Memphis Piano	50's Guitar Rock
G2		Fab 4	Rock & Roll Piano	Ringo's Sub / Folk Swing
	Pop	Pop Shuffle	Ragtime Piano	Guitar Standard
G2		Bandstand	Boogie Piano	Electric Standard
	3/4	EZ Waltz	Southern 3/4	Guitars 3/4
G2		Modern Jazz Waltz	Piano 3/4	Cowboy 3/4
	Mix	Aloha	Candelabra Piano	Basic Shuffle
G2		Disco	Smokey Lounge	Supreme Shuffle

G2 = Group 2 button on.

MCS Chord Chart

The chart illustrates how to form certain chords on the left hand/lower keyboard using MCS.

CHORD	MAJOR (1 note)	MINOR (2 notes)	7th (2 notes)	DIM (2 notes)	AUG (3 notes)	MIN 7th (3 notes)	Maj 7th (2 notes)	SUS 4th (3 notes)	MIN 7th ^b 5 (4 notes)
C	C	C/E ^b	C/B ^b	C/G ^b	C/E/G [#]	C/E ^b /B ^b	C/B	C/F/G	C/E ^b /G ^b /B ^b
D ^b	D ^b	D ^b /E	D ^b /B	D ^b /G	D ^b /F/A	D ^b /E/B	D ^b /C	D ^b /G ^b /A ^b	D ^b /E/G/B
D	D	D/F	D/C	D/A ^b	D/F [#] /A [#]	D/F/C	D/C [#]	D/G/A	D/F/A ^b /C
E ^b	E ^b	E ^b /G ^b	E ^b /D ^b	E ^b /A	E ^b /G/B	E ^b /G ^b /D ^b	E ^b /D	E ^b /A ^b /B ^b	E ^b /G ^b /A/D ^b
E	E	E/G	E/D	E/B ^b	E/G [#] /C	E/G/D	E/D [#]	E/A/B	E/G/B ^b /D
F	F	F/A ^b	F/E ^b	F/B	F/A/C [#]	F/A ^b /E ^b	F/E	F/B ^b /C	F/A ^b /B/E ^b
F [#]	F [#]	F [#] /A	F [#] /E	F [#] /C	F [#] /A [#] /D	F [#] /A/E	F [#] /F	F [#] /B/C [#]	F [#] /A/C/E
G	G	G/B ^b	G/F	G/D ^b	G/B/D [#]	G/B ^b /F	G/F [#]	G/C/D	G/B ^b /D ^b /F
A ^b	A ^b	A ^b /B	A ^b /G ^b	A ^b /D	A ^b /C/E	A ^b /B/G ^b	A ^b /G	A ^b /D ^b /E ^b	A ^b /B/D/G ^b
A	A	A/C	A/G	A/E ^b	A/C [#] /F	A/C/G	A/G [#]	A/D/E	A/C/E ^b /G
B ^b	B ^b	B ^b /D ^b	B ^b /A ^b	B ^b /E	B ^b /D/F [#]	B ^b /D ^b /A ^b	B ^b /A	B ^b /E ^b /F	B ^b /D ^b /E/A ^b
B	B	B/D	B/A	B/F	B/D [#] /G	B/D/A	B/A [#]	B/E/F [#]	B/D/F/A

CHORD	^b 5 (3 notes)	MIN w/MAJ 7 (3 notes)	6th (4 notes)	MIN 6th (4 notes)	DIM 7th (4 notes)	9th (3 notes)	13th (3 notes)
C	C/E/G ^b	C/E ^b /B	C/E/G/A	C/E ^b /G/A	C/E ^b /G ^b /A	E/B ^b /D	B ^b /E/A
D ^b	D ^b /F/G	D ^b /E/C	D ^b /F/A ^b /B ^b	D ^b /E/A ^b /B ^b	D ^b /E/G/B ^b	F/B/E ^b	B/F/B ^b
D	D/F [#] /A ^b	D/F/C [#]	D/F [#] /A/B	D/F/A/B	D/F/A ^b /B	F [#] /C/E	C/F [#] /B
E ^b	E ^b /G/A	E ^b /G ^b /D	E ^b /G/B ^b /C	E ^b /G ^b /B ^b /C	E ^b /G ^b /A/C	G/D ^b /F	D ^b /G/C
E	E/G [#] /B ^b	E/G/E ^b	E/G [#] /B/C [#]	E/G/B/C [#]	E/G/B ^b /C [#]	G [#] /D/F [#]	D/G [#] /C [#]
F	F/A/B	F/A ^b /E	F/A/C/D	F/A ^b /C/D	F/A ^b /B/D	A/E ^b /G	E ^b /A/D
F [#]	F [#] /A [#] /C	F [#] /A/F	F [#] /A [#] /C [#] /D [#]	F [#] /A/C [#] /D [#]	F [#] /A/C/D [#]	A [#] /E/G [#]	E/A [#] /D [#]
G	G/B/D ^b	G/B ^b /G ^b	G/B/D/E	G/B ^b /D/E	G/B ^b /D ^b /E	B/F/A	F/B/E
A ^b	A ^b /C/D	A ^b /B/G	A ^b /C/E ^b /F	A ^b /B/E ^b /F	A ^b /B/D/F	C/G ^b /B ^b	G ^b /C/F
A	A/C [#] /E ^b	A/C/G [#]	A/C [#] /E/F [#]	A/C/E/F [#]	A/C/E ^b /F [#]	C [#] /G/B	G/C [#] /F [#]
B ^b	B ^b /D/E	B ^b /D ^b /A	B ^b /D/F/G	B ^b /D ^b /F/G	B ^b /D ^b /E/G	D/A ^b /C	A ^b /D/G
B	B/D [#] /F	B/D/A [#]	B/D [#] /F [#] /G [#]	B/D/F [#] /G	B/D/F/G [#]	D [#] /A/C [#]	A/D [#] /G [#]

N.C. - NO CHORD

Pressing 3, 4, or 5 half steps at the same time, for example: C, C[#], D -or- F, F[#], G, A^b; results in a No Chord (printed **N.C.** on music).

Songs List

1	Fanfare Demo	31	Do Re Mi
2	Music! Music! Music!	32	Stars & Stripes Forever
3	Jingle Bells	33	Ramblin' Rose
4	Marianne	34	Can't Help Falling In Love
5	When the Saints Go Marching In	35	Take Me Home, Country Roads
6	Beautiful Brown Eyes	36	Easter Parade
7	Little Brown Jug	37	I Fall To Pieces
8	Love Me Tender	38	House Of The Rising Sun
9	I Walk the Line	39	Yellow Submarine
10	Bye, Bye Love	40	Turn, Turn, Turn
11	It's a Small World	41	That's Amore
12	Amazing Grace	42	The Nearness Of You
13	This Land Is Your Land	43	A Time For Us (Love Theme)
14	Beer Barrel Polka	44	Besame Mucho
15	Oh What a Beautiful Morning	45	Happy Trails
16	Too Ra Loo Ra Loo Ra	46	Volare
17	Just a Closer Walk With Thee	47	I'll Fly Away
18	Aloha Oe	48	Somewhere Out There
19	Rocky Top	49	California Girls
20	Paper Roses	50	Daydream Believer
21	Spanish Eyes	51	El Paso
22	Release Me	52	Memories Are Made Of This
23	Take Me Out to the Ballgame	53	Stand By Me
24	Edelweiss	54	Don't Cry For Me Argentina
25	Your Are My Sunshine	55	Song, Sung Blue
26	Puff the Magic Dragon	56	YMCA
27	Silent Night	57	Hang On Sloopy
28	Blueberry Hill	58	My Heart Will Go On
29	Your Cheatin' Heart	59	Annie's Song
30	Proud Mary	60	Happy Together

Song Setup List

Ach Du Lieber Agustine
 Achy Breaky Heart
 Alley Cat Song
 Aloha Oe
 Amazing Grace
 American Patrol
 Anniversary Song
 Anniversary Waltz, The
 Another Somebody Done Somebody Wrong Song
 Any Time

April Showers
 At the Hop
 Aya En El Rancho Grande
 Bali Hai

Bandstand Boogie
 Beautiful Dreamer
 Beer Barrel Polka
 Begin the Beguine
 Birthday Song, The
 Blue Bayou

Blue Danube Waltz
 Blue Eyes
 Blue Moon
 Blue Skies
 Blue Velvet

Blueberry Hill
 Bluesette
 Brazil
 Bridal Chorus/Wedding March
 Bye Bye Love

California Girls
 Can't Help Falling In Love
 Chances Are
 Charade
 Cherry Pink & Apple Blossom Wht.

Chicago
 Church's One Foundation, The
 Close to You
 Come Fly With Me
 Could I Have This Dance

Crazy
 Daniel
 Dock Of The Bay
 Down In The Valley
 Dream a Little Dream

Dry Bones
 Earth Angel
 Edelweiss
 Five Foot Two
 Folsom Prison Blues

Frosty the Snowman
 Ghostriders In the Sky
 Girl From Ipanema, The
 Golden Earrings
 Grandfather's Clock

Green Eyes
 Green Green Grass of Home
 Hang On Sloopy
 Happy Together
 Harper Valley PTA

Hava Nagila
 Hawaiian War Chant
 Hawaiian Wedding Song, The
 Heat Wave
 Hello, Dolly!

Hernando's Hideaway
 He's Got the Whole World In His Hnd
 Hey Jude
 Hey, Good Lookin'

Hey, Mr. Banjo
 Holy Holy Holy!
 Honey

Honeysuckle Rose
 Hot Time In the Old Town Tonight
 Hound Dog

House of the Rising Sun
 How Can You Mend A Brkn Heart
 How Deep Is Your Love
 How Great Thou Art
 I Can't Get Started with You

I Can't Smile Without You
 I Heard It Through The Grapevine
 I Left My Heart in San Francisco
 I Wanna Hold Your Hand

Ice Castles Theme (Through the Eyes of Love)

If I Didn't Care
 I'll Be There
 I'll Fly Away
 I'm Getting Sentimental Over You
 In The Mood

Indiana
 It's A Small World
 Jingle Bells
 Just a Closer Walk With Thee
 King of the Road

Kum Ba Yah
 La Paloma
 Lady Is A Tramp, The
 Lay Down Sally
 Let It Be

Let It Be Me
Louie Louie
Love Letters In the Sand
Love Me Tender (Aura Lee)
Lullaby of Birdland

Mack the Knife
Make the World Go Away
Margeritaville
Marianne
Marines Hymn

Melody of Love
Memory (from Cats)
Michael (Row the Boat Ashore)
Misty
Mood Indigo

Moonlight Serenade
Mr. Bojangles
Mr. Lucky
Mr. Sandman
Mr. Tambourine Man

Music To Watch Girls By
My Favorite Things
My Girl
Never My Love
New York, New York

Night and Day
Nights In White Satin
Nobody Knows The Trouble I've Seen
O Sole Mio
Obladi-Oblada

Ode to Joy
Oh Lonesome Me
Old Time Rock & Roll
On the Road Again
On The Sunny Side of the Street

One Fine Day
Our Day Will Come
Patricia, It's Patricia
Peggy Sue
Pennsylvania Polka

Peter Gunn
Proud Mary
Raindrops Keep Fallin' On My Head
Release Me
Ring of Fire

Rock Around the Clock
Satin Doll
September Song
Seventy Six Trombones
Shadow Dancing

She'll Be Comin' Round the Moutain
Shenandoah
Silent Night
Sixteen Tons
Smoke On The Water

Snowbird
Somewhere My Love
Song Sung Blue
Spanish Eyes
St. Louis Blues

Stand By Me
Stand By Your Man
Stardust
Stars & Stripes Forever
Sugar Blues

Sunrise, Sunset
Sweet Home Alabama
Take Five
Temptation
Tennessee Waltz

The Breeze and I
The Rose
The Twist
There Is A Tavern In The Town
There's a Kind of Hush

There's No Business Like Show Business
Those Were the Days
Turn! Turn! Turn!
Twelfth Street Rag
Twilight Time

Unchained Melody
Under Paris Skies
Unforgettable
Up Up And Away
Washington Square

We're In This Love Together
We've Only Just Begun
What a Wonderful World
What Have They Done to My Song
What I Did for Love

When The Saints Go Marchin In
Whispering Hope
Whistle While You Work
Whiter Shade of Pale, A
Wichita Lineman

Wind Beneath My Wings
Winter Wonderland
Wipe Out
Woodchoppers' Ball
Yakety Sax

Yankee Doodle
Yesterday
You Are My Sunshine
You are the Sunshine of My Life
Your Cheatin' Heart
Zippa De Doo Dah



Limited Warranty Statement

**Two Year Limited Warranty
Lowrey Virtual Orchestra**

**Register your Lowrey product immediately by visiting www.lowrey.com
click on 'Warranty Registration'**

FIRST YEAR: Lowrey will provide the original consumer purchaser, through authorized dealers and registered technicians, component parts and authorized labor expense for installation to repair consumer's Lowrey instrument, if required due to component or material failure or workmanship.

SECOND YEAR: Lowrey will provide the original consumer purchaser, through authorized dealers or registered technicians, electronic component parts required for repair, exclusive of labor cost, if required due to component or material failure or workmanship.

This warranty is limited to instruments purchased from and will be administered through authorized Lowrey dealers in the United States & Canada and is non-transferable. Consumers are instructed to call a Lowrey dealer for service and provide accurate details of faults.

EXCLUSIONS: This warranty does not extend to accessories connected to or damages resulting from such connections; any instrument which the serial identification numbers have been altered, removed or tampered with; damage caused by abuse, neglect or improper operation; repair expenses required due to unauthorized alterations, modifications or tampering. Additional expenses of explaining features and instrument operation not included.

Lowrey shall not be responsible for any warranties offered in addition to this warranty. Lowrey shall not be liable for and excludes incidental or consequential damages which may be incurred. Implied warranties are limited to the expressed warranty. Some states do not allow these limitations. Therefore, you may have other legal rights which vary from state to state.

Lowrey maintains a policy of continuous improvement and upgrading of its instruments and therefore reserves the right to change specifications without notice or obligation.

MODEL
EY300
Fanfare

SERIAL NUMBER

PURCHASE DATE



EY300 Fanfare Owner's Guide
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